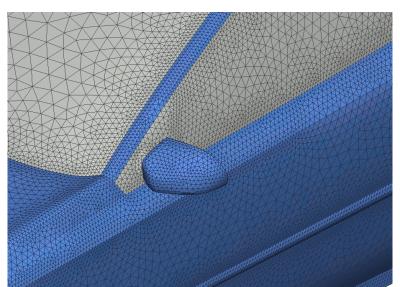
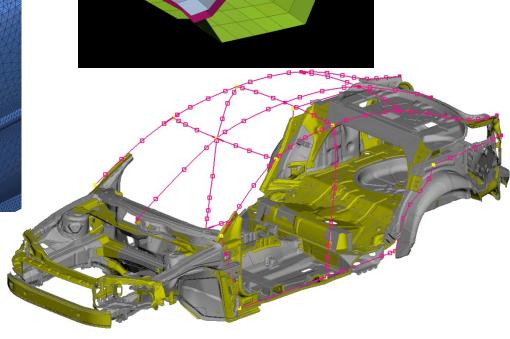


Model Parameterization in ANSA

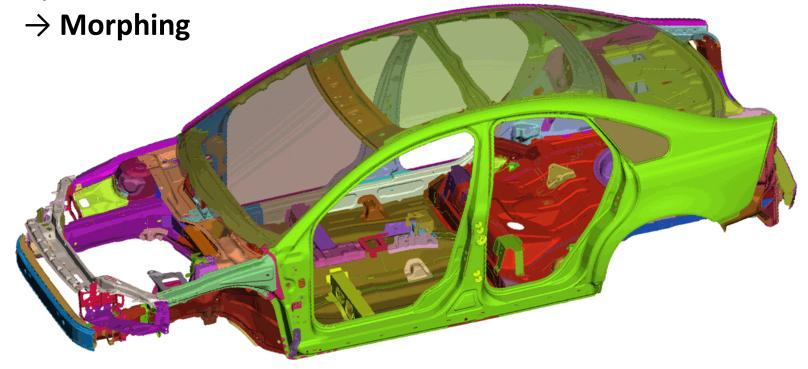


Dirk Dreißig Mail: ansa@lasso.de





Shape modification





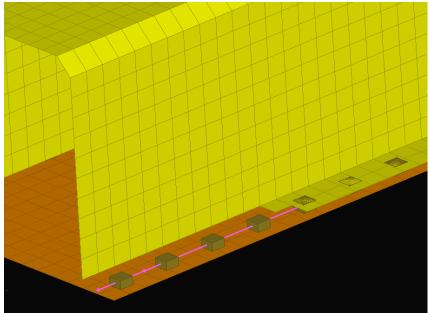
Types of Parameterization

- Shape modification
 - → Morphing
- Modification of entity card values

 (e.g. property thickness, used material,

connection properties)

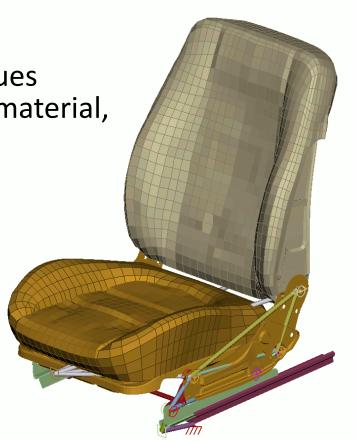
→ ANSA Parameter





Types of Parameterization

- Shape modification
 - → Morphing
- Modification of entity card values (e.g. property thickness, used material, connection properties)
 - → ANSA Parameter
- Anything else (e.g. Mesh Studies, Kinetics)
 - → Scripting

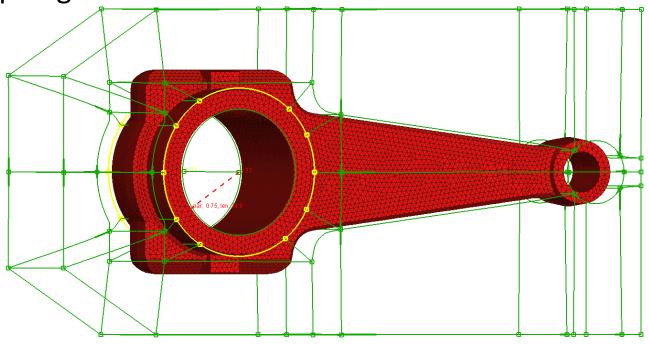




Morphing

- Applicable on FE- and Geometry
- Two main methods:

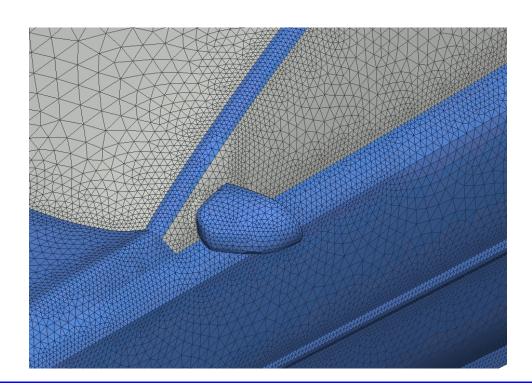
Box Morphing





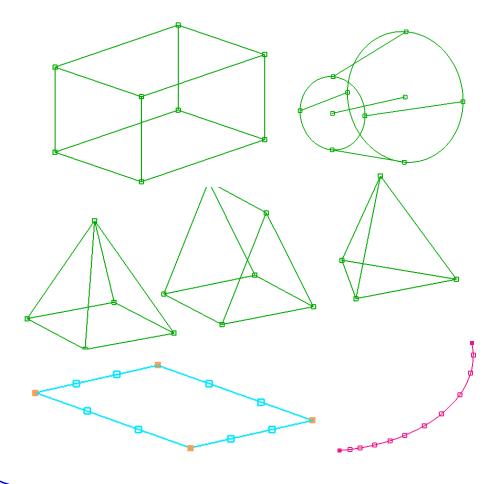
Morphing

- Applicable on FE- and Geometry
- Two main methods:
 - Box Morphing
 - Direct Morphing





Types of boxes

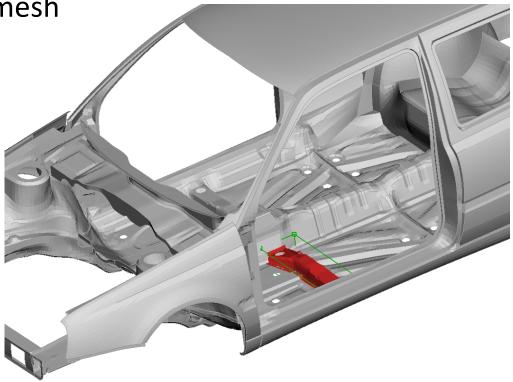


- 3D
 - Hexa
 - Penta
 - Tetra
 - Pyramid
 - Cylindrical
- 2D (specific thickness)
- 1D (specific diameter)



How to create?

Around geometry / mesh





How to create?

 Around geometry / mesh Offset on existing boxes

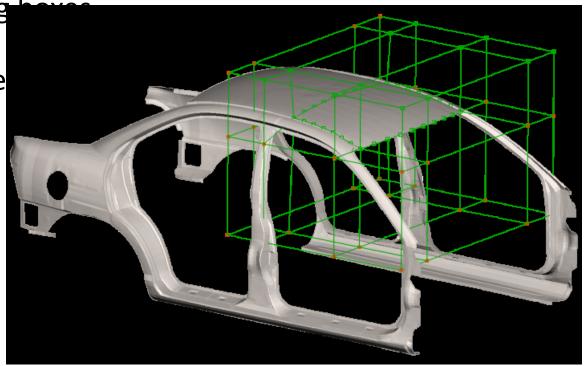


How to create?

Around geometry / mesh

Offset on existing

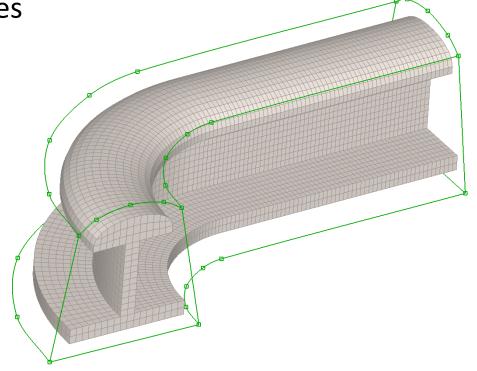
 Split + Fit (edges or surface





How to create?

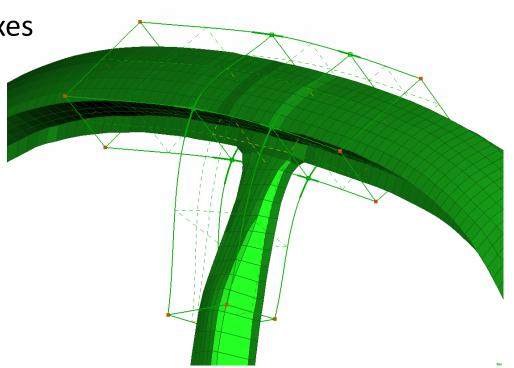
- Around geometry / mesh
- Offset on existing boxes
- Split + Fit (edges or surfaces)
- Sweep / Glide





How to create?

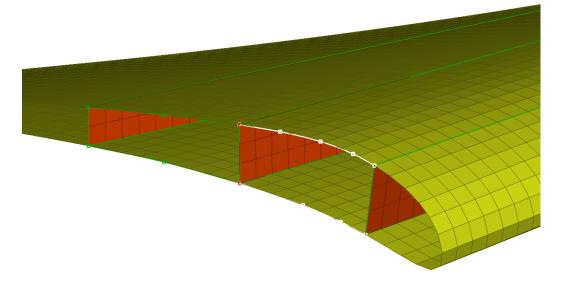
- Around geometry / mesh
- Offset on existing boxes
- Split + Fit (edges or surfaces)
- Sweep / Glide
- Wrap
- ...





How to modify?

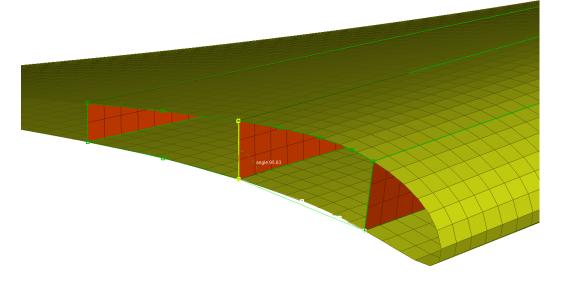
- Move (Translate, Rotate)
- Slide / Extend





How to modify?

- Move (Translate, Rotate)
- Slide / Extend
- Angle

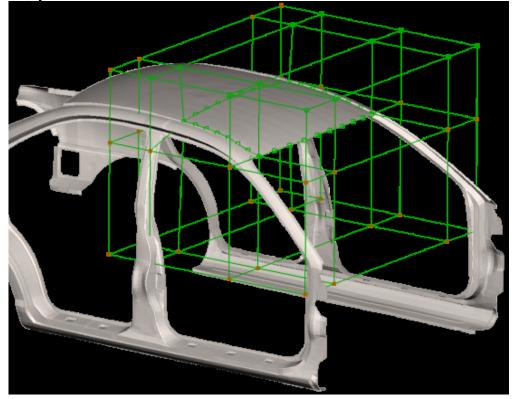




Box Morphing How to modify?

• Move (Translate, Rotate)

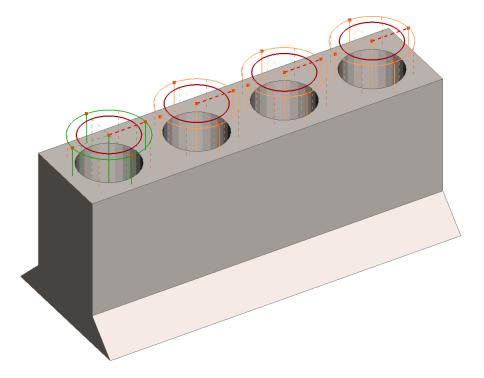
- Slide / Extend
- Angle
- Fit (edges, surfaces)





Box Morphing How to modify?

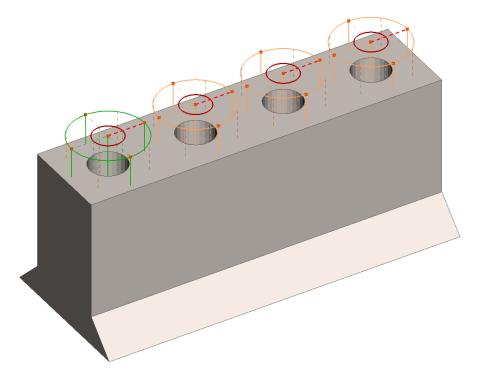
- Move (Translate, Rotate)
- Slide / Extend
- Angle
- Fit (edges, surfaces
- Radius





Box Morphing How to modify?

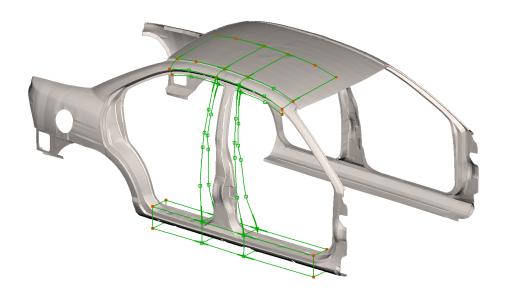
- Move (Translate, Rotate)
- Slide / Extend
- Angle
- Fit (edges, surfaces
- Radius





Linked Morphing Boxes

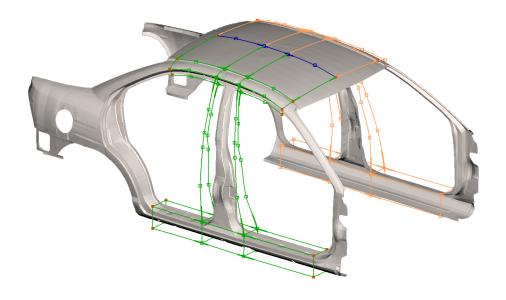
- Utilize model symmetry
- Link according symmetry-/mirror plane, translation vector or rotation axis





Linked Morphing Boxes

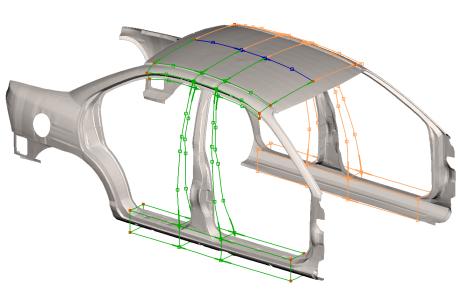
- Utilize model symmetry
- Link according symmetry-/mirror plane, translation vector or rotation axis

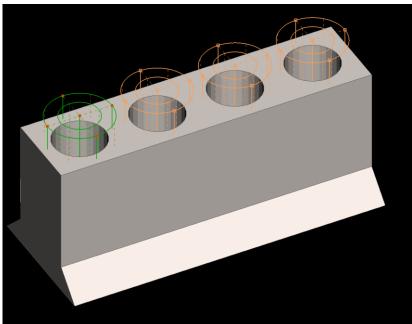




Linked Morphing Boxes

- Utilize model symmetry
- Link according symmetry-/mirror plane, translation vector or rotation axis





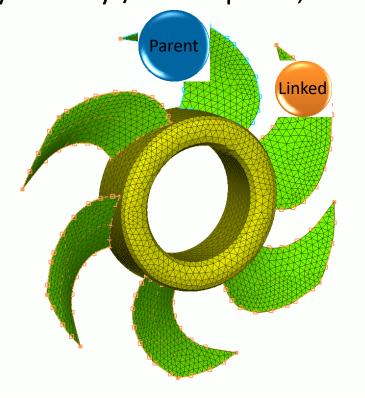


Linked Morphing Boxes

Utilize model symmetry

Link according symmetry-/mirror plane, translation vector or

rotation axis



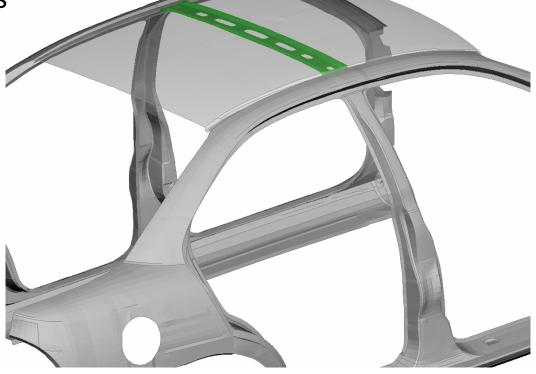


Box in Box

Separate groups of boxes handle different features

Global and local modifications without
 expessive splits of boxes







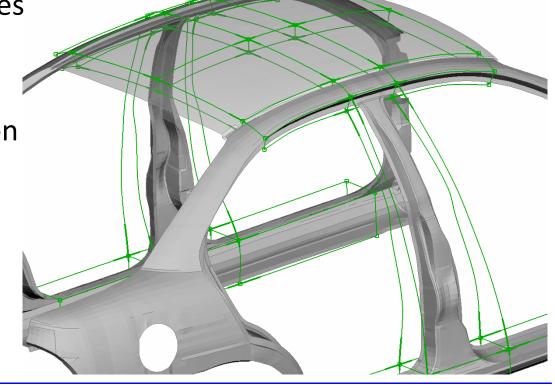
Box in Box

Separate groups of boxes handle different features

Global and local modifications without

excessive splits of boxes

Global: B-pillar position





Box in Box

- Separate groups of boxes handle different features
- Global and local modifications without excessive splits of boxes

Global: B-pillar position

• Local: cross member width

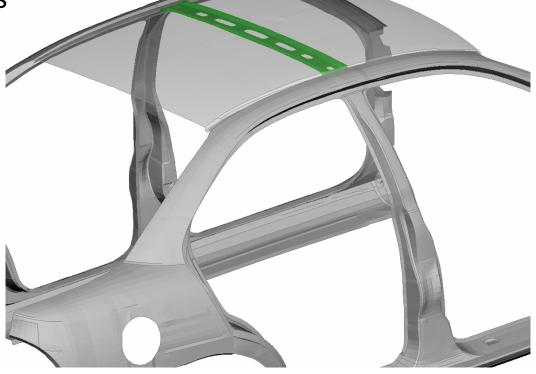


Box in Box

Separate groups of boxes handle different features

Global and local modifications without
 expessive splits of boxes







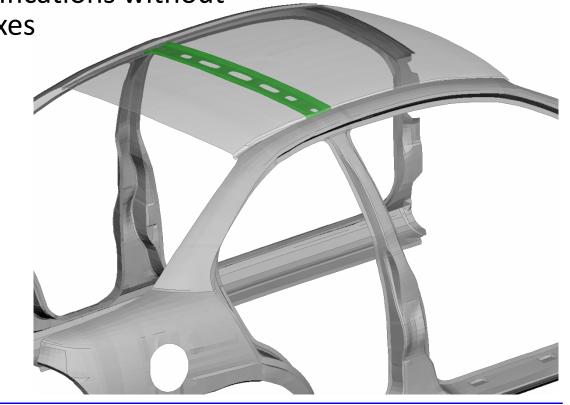
Box in Box

Separate groups of boxes handle different features

Global and local modifications without

excessive splits of boxes

Global morphing





Box in Box

Separate groups of boxes handle different features

Global and local modifications without

excessive splits of boxes

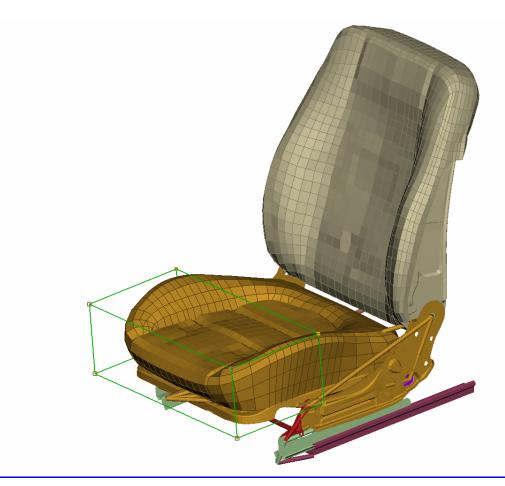
Global morphing

Local morphing





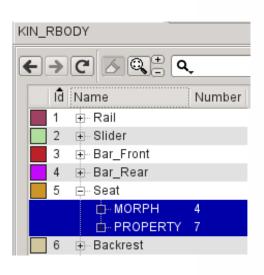
Box Morphing Coupled with Kinetics

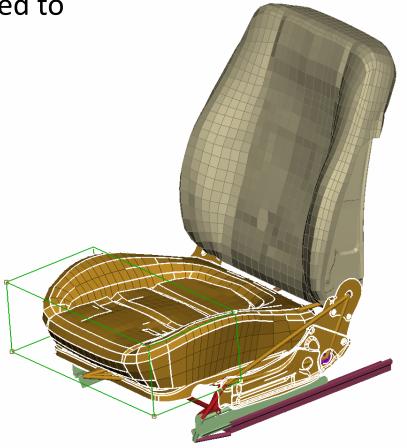




Coupled with Kinetics

 Morph Control Points added to Kinetic Rigid Bodies





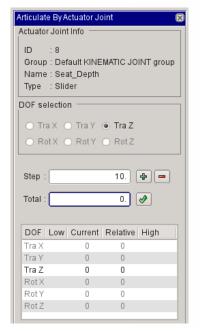


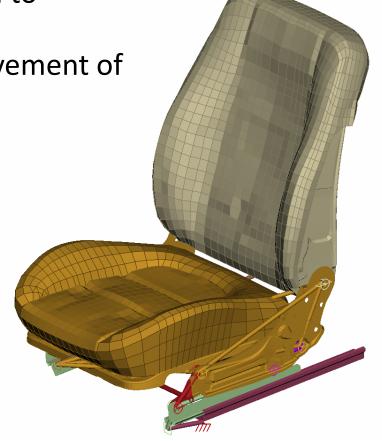
Coupled with Kinetics

 Morph Control Points added to Kinetic Rigid Bodies

Morphing controlled by movement of

Rigid Bodies





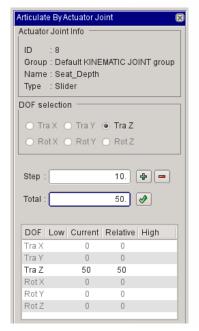


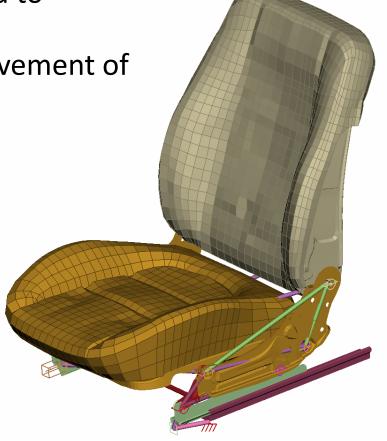
Coupled with Kinetics

 Morph Control Points added to Kinetic Rigid Bodies

Morphing controlled by movement of

Rigid Bodies

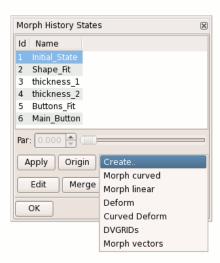






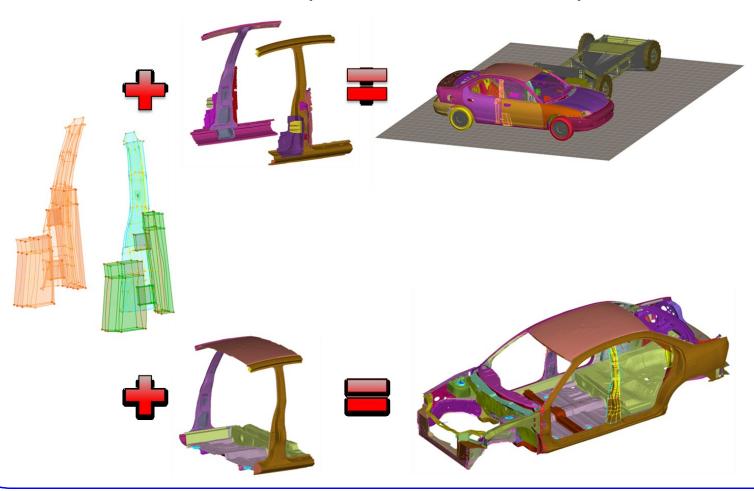
Box Morphing Recording History







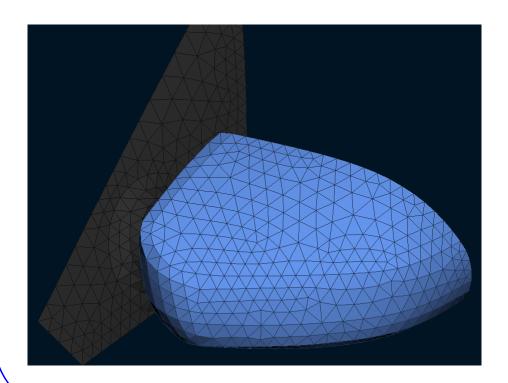
Re-use of boxes and parameters for multiple models





Direct Morphing DFM

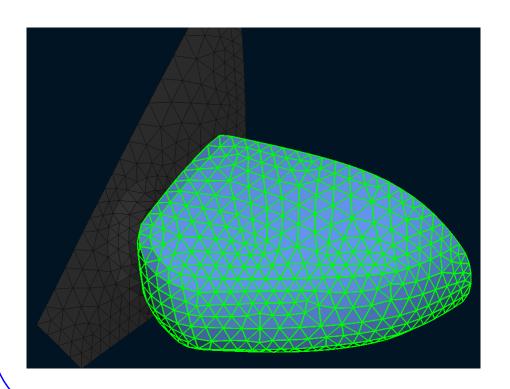
Translate, **rotate** or scale **FE-mesh** or Geometry entities





Direct Morphing DFM

Translate, <u>rotate</u> or scale <u>FE-mesh</u> or Geometry entities

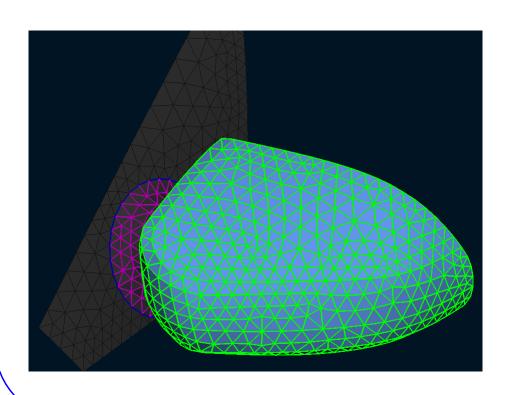


Control Entities



Direct Morphing DFM

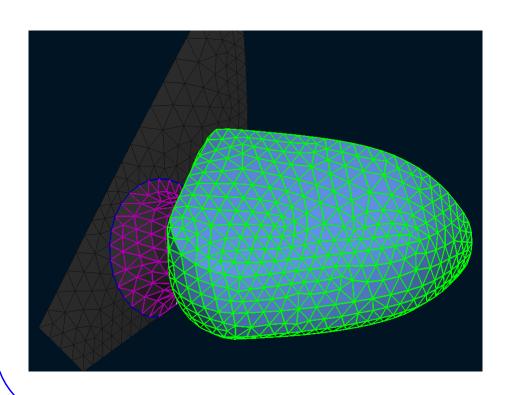
Translate, <u>rotate</u> or scale <u>FE-mesh</u> or Geometry entities



- Control Entities
- Morphed Entities
- Boundary

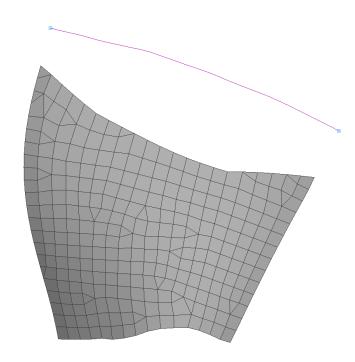


Translate, <u>rotate</u> or scale <u>FE-mesh</u> or Geometry entities

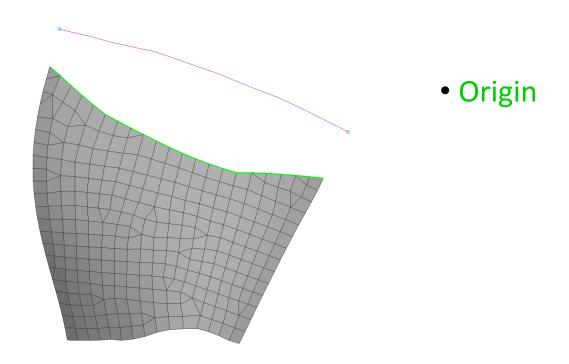


- Control Entities
- Morphed Entities
- Boundary
- Morphing

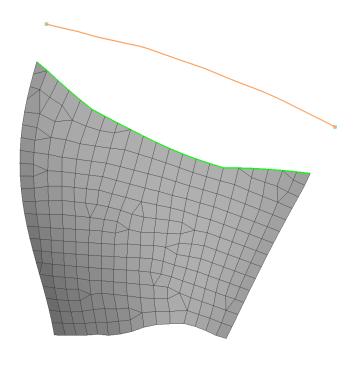






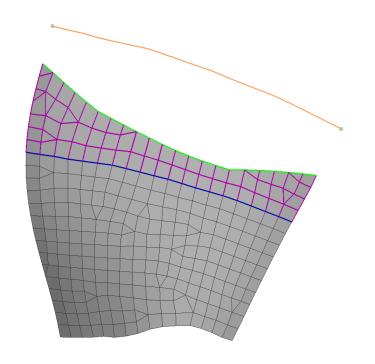






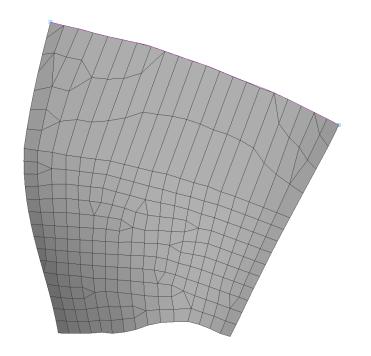
- Origin
- Target





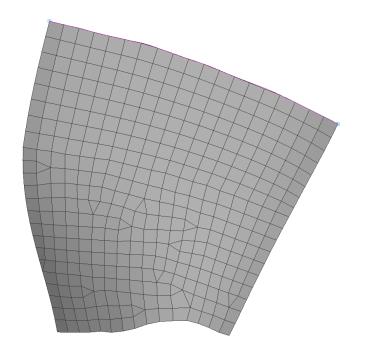
- Origin
- Target
- Morphed Entities
- Boundary





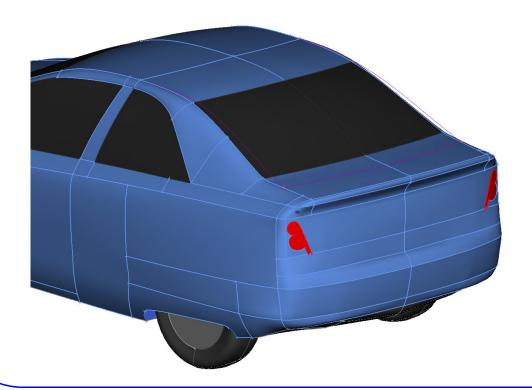
- Origin
- Target
- Morphed Entities
- Boundary
- Morphing



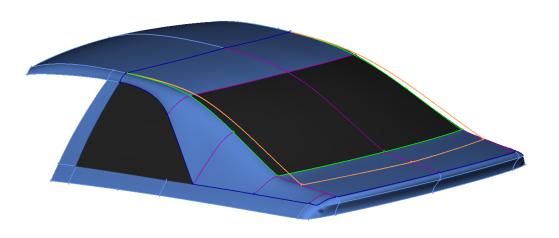


- Origin
- Target
- Morphed Entities
- Boundary
- Morphing
- Reconstruct of morphed area



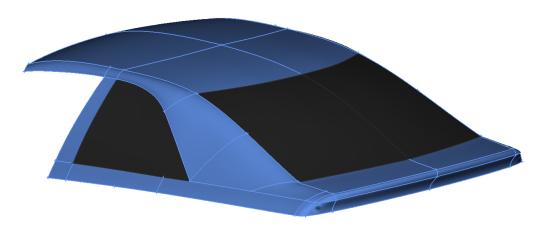






- Origin
- Target
- Morphed Entities
- Boundary

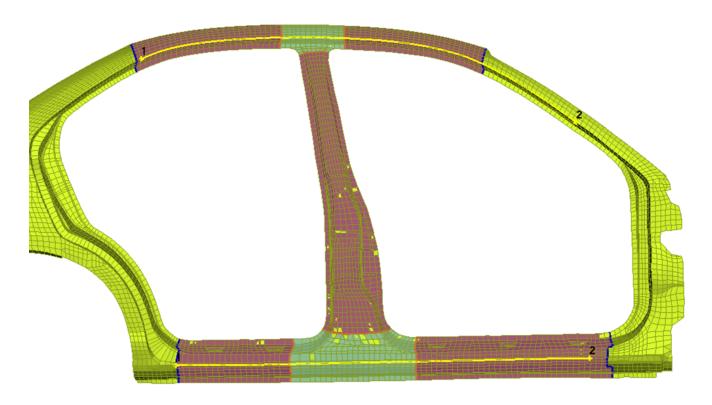




- Origin
- Target
- Morphed Entities
- Boundary
- Morphing

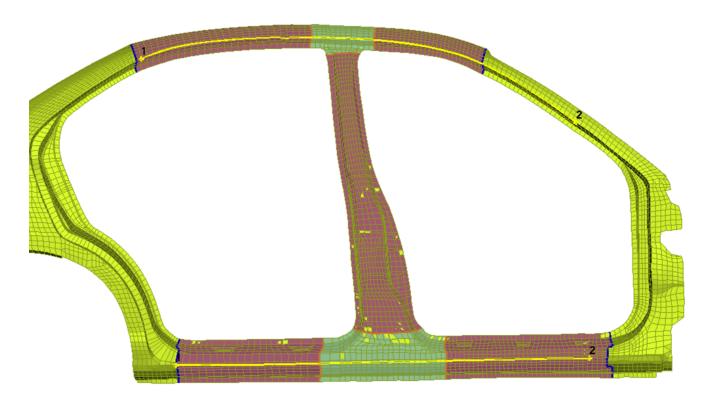


Sweep / Glide along pre-defined curves



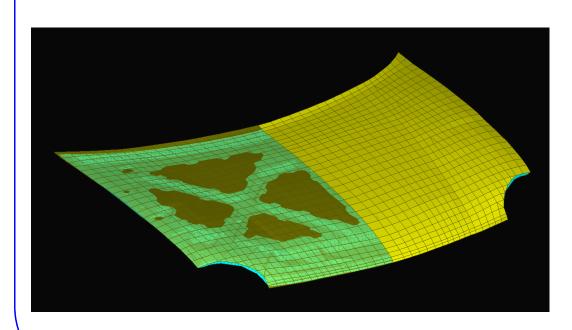


Sweep / Glide along pre-defined curves





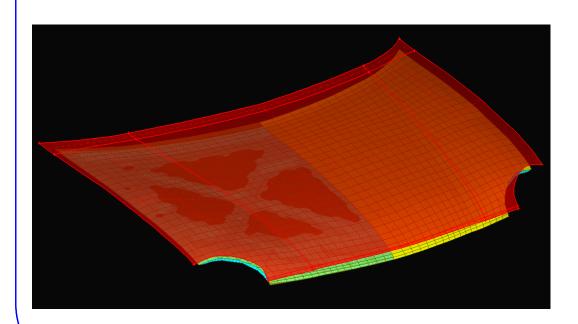
Surface Fit of **initial FE** or geometry onto **target** FE or **geometry**



 Initial FE-surface (with additional underlying parts)



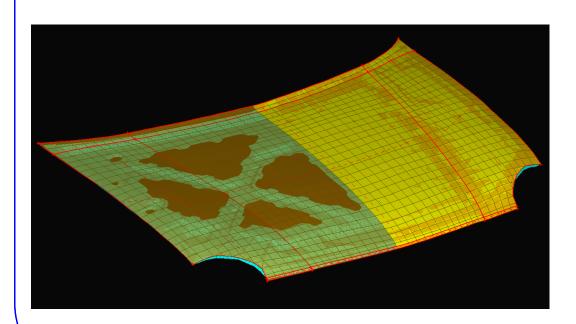
Surface Fit of **initial FE** or geometry onto **target** FE or **geometry**



- Initial FE-surface (with additional underlying parts)
- Target CAD-surface



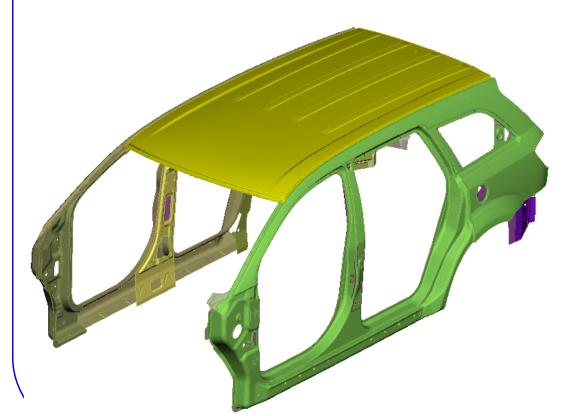
Surface Fit of **initial FE** or geometry onto **target** FE or **geometry**



- Initial FE-surface (with additional underlying parts)
- Target CAD-surface
- Morphing



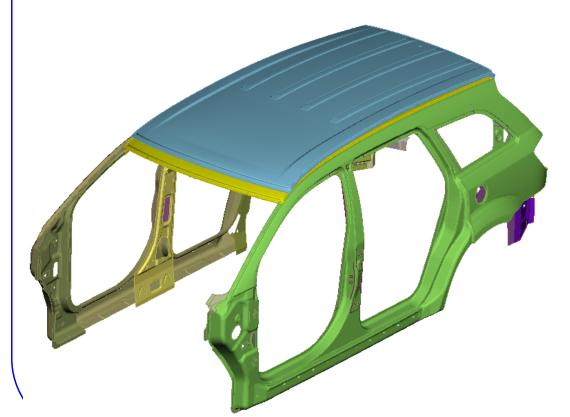
o **target FE** or geometry



• Initial FE-surface



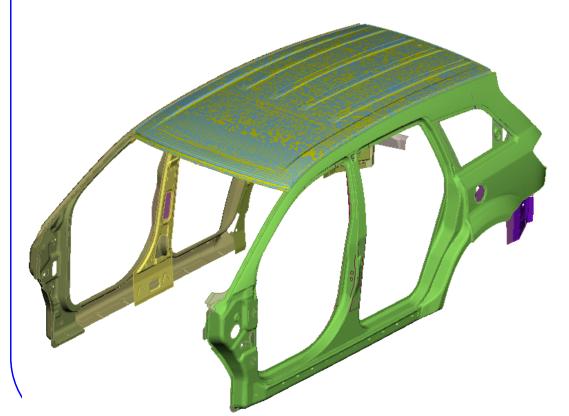
o **target FE** or geometry



- Initial FE-surface
- Target FE-surface



o **target FE** or geometry

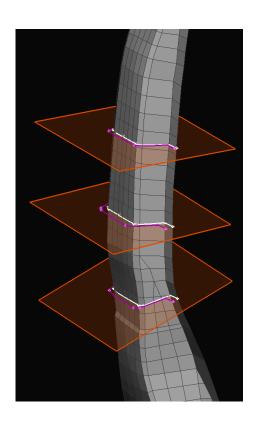


- Initial FE-surface
- Target FE-surface
- Morphing



Cross Sections

Fit cross sections (applicable on FE-mesh and geometry)

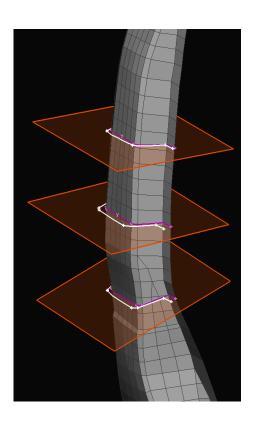


Original cross section



Cross Sections

Fit cross sections (applicable on FE-mesh and geometry)

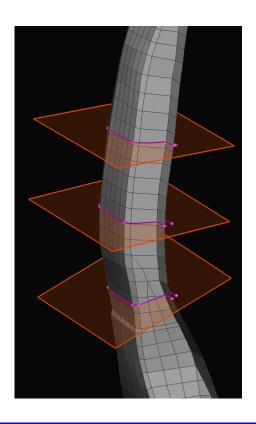


- Original cross section
- Target cross section



Cross Sections

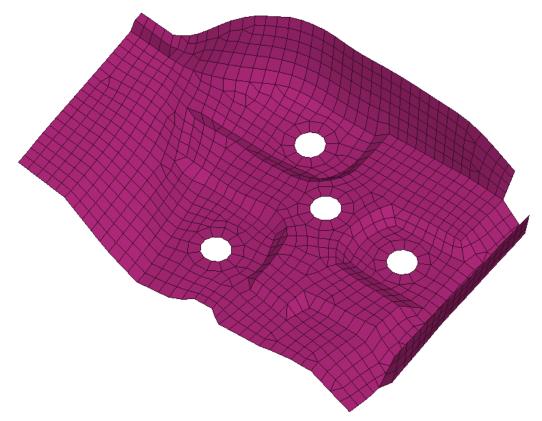
Fit cross sections (applicable on FE-mesh and geometry)



- Original cross section
- Target cross section
- Morphing

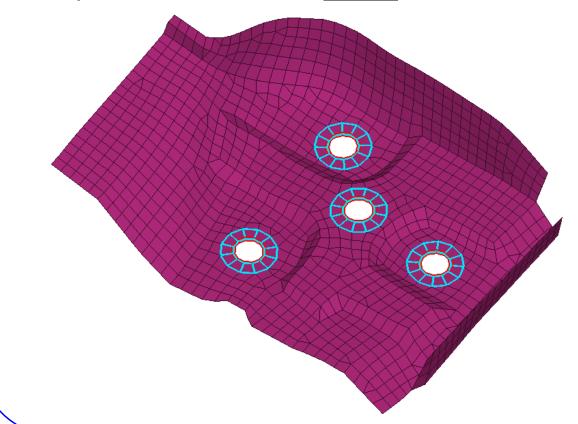


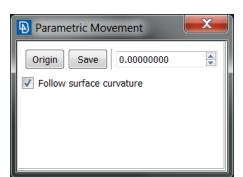
Holes & Tubes





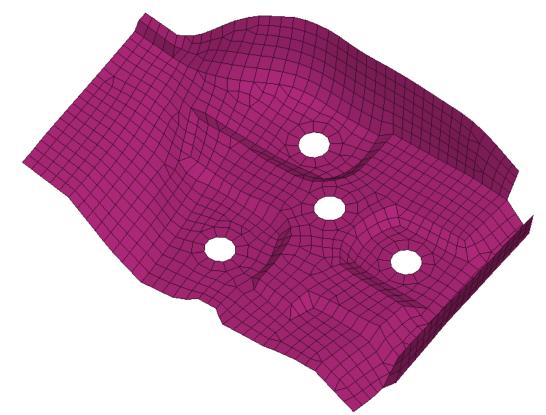
Direct Morphing Holes & Tubes

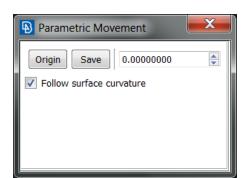






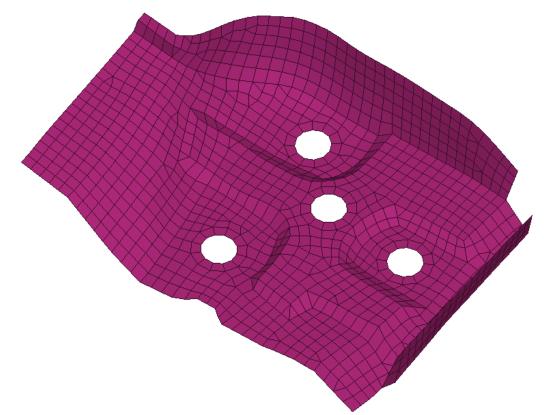
Holes & Tubes

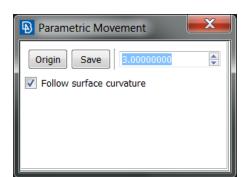






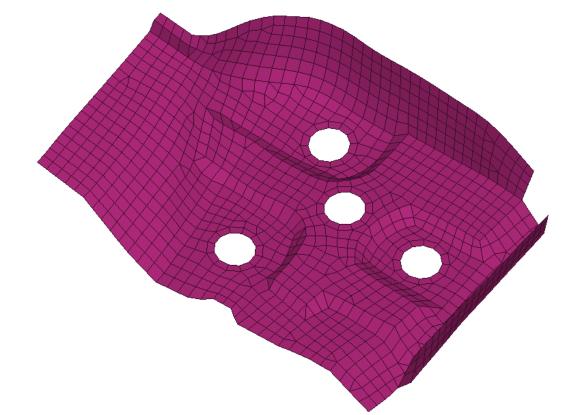
Holes & Tubes

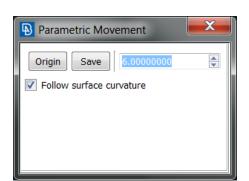






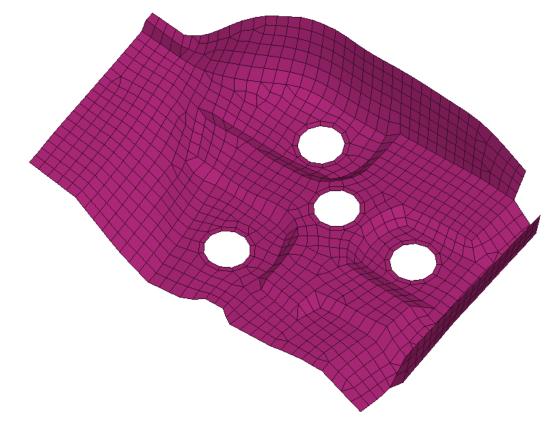
Holes & Tubes

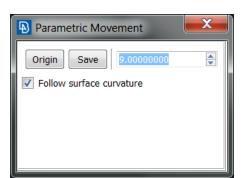






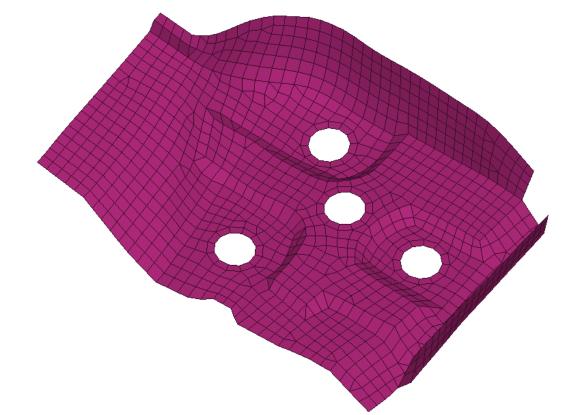
Holes & Tubes

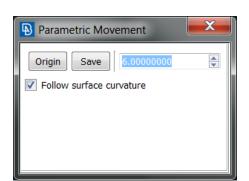






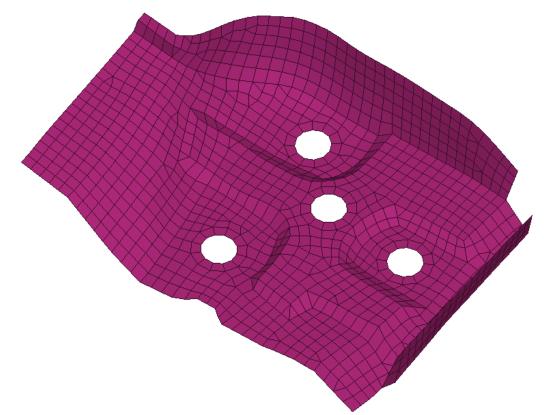
Holes & Tubes

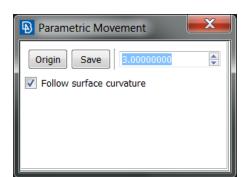






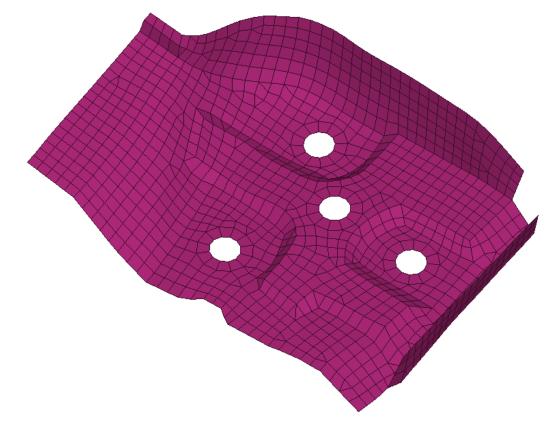
Holes & Tubes

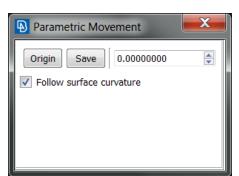






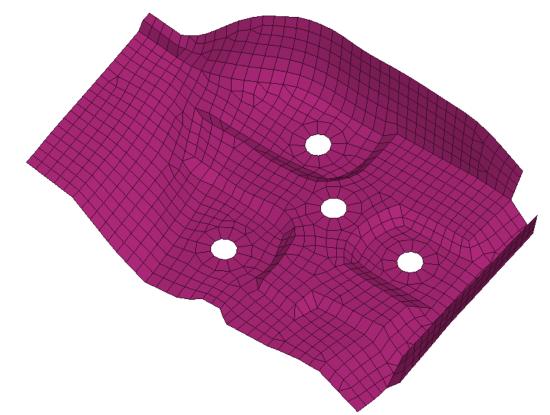
Holes & Tubes

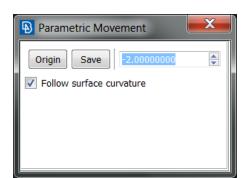






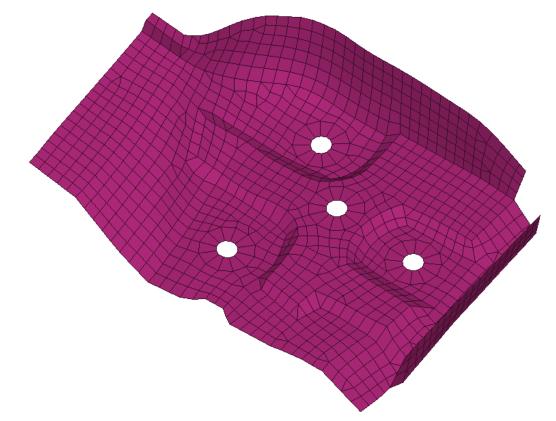
Holes & Tubes

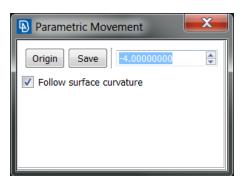






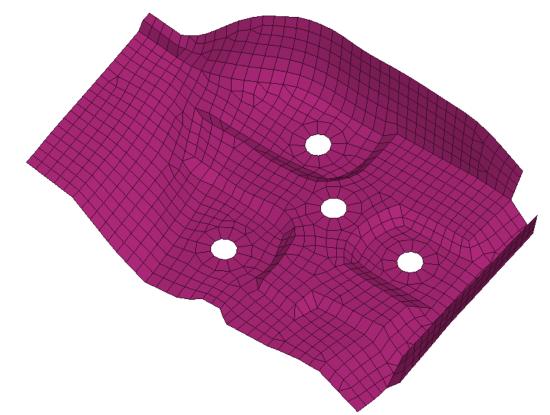
Holes & Tubes

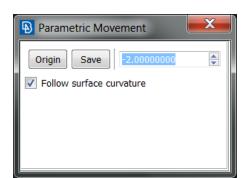






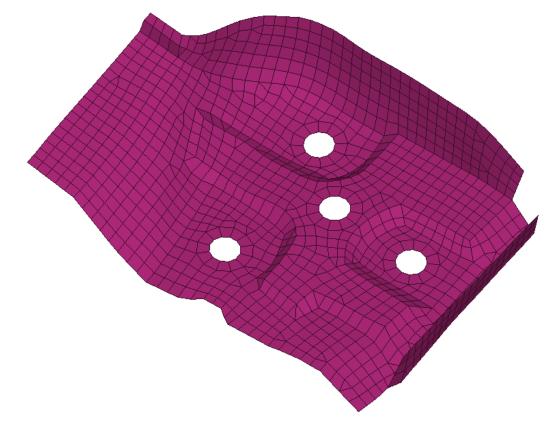
Holes & Tubes

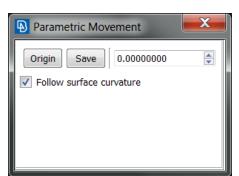






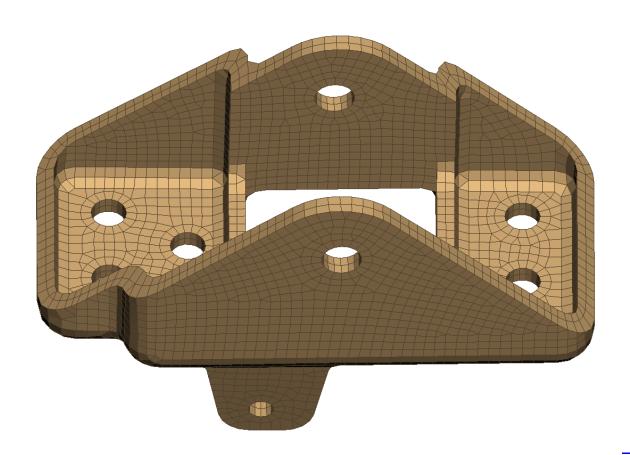
Holes & Tubes





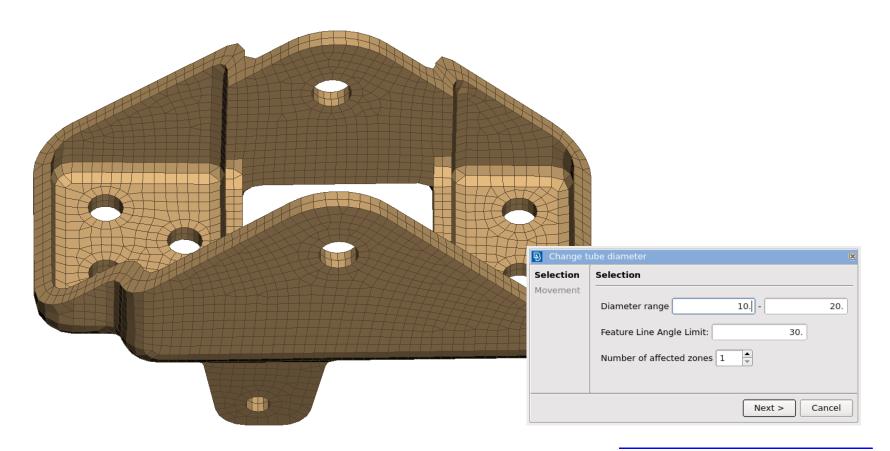


Direct Morphing Holes & Tubes

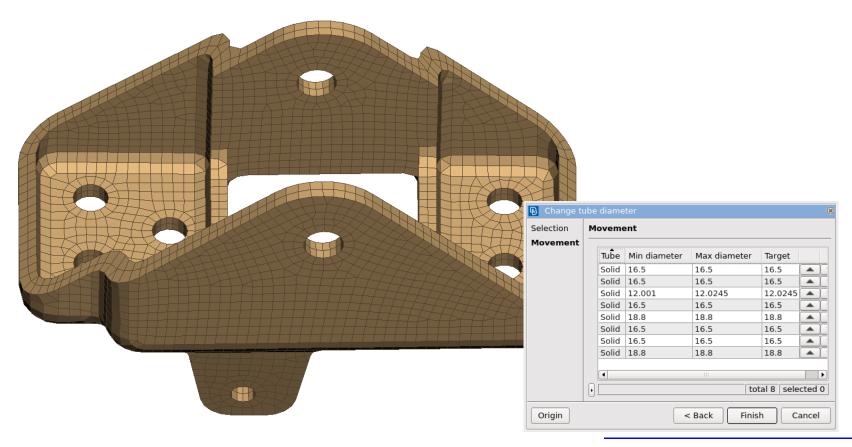




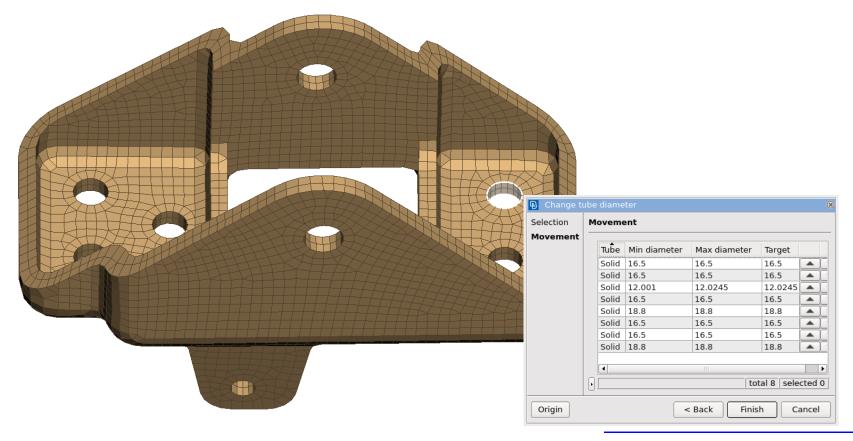
Direct Morphing Holes & Tubes



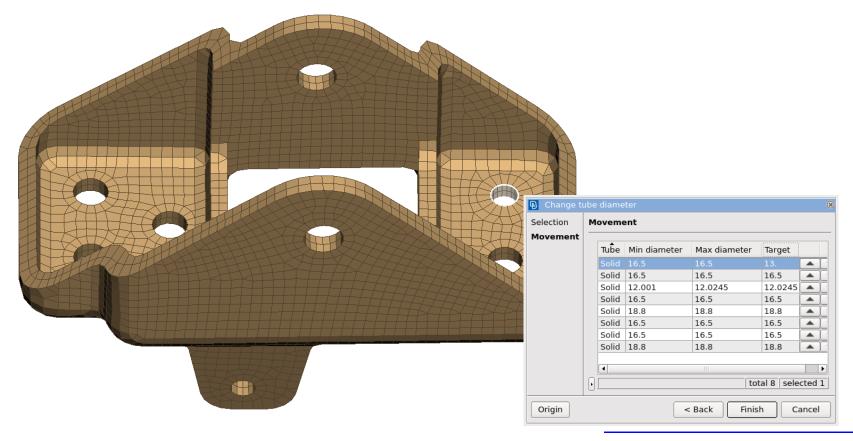




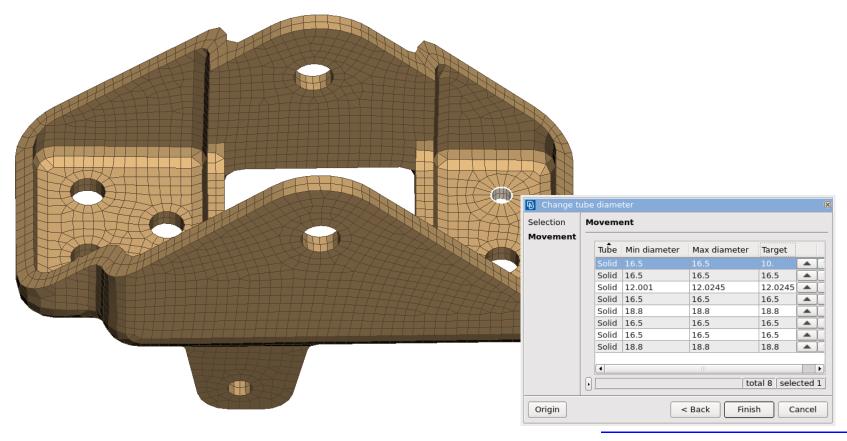




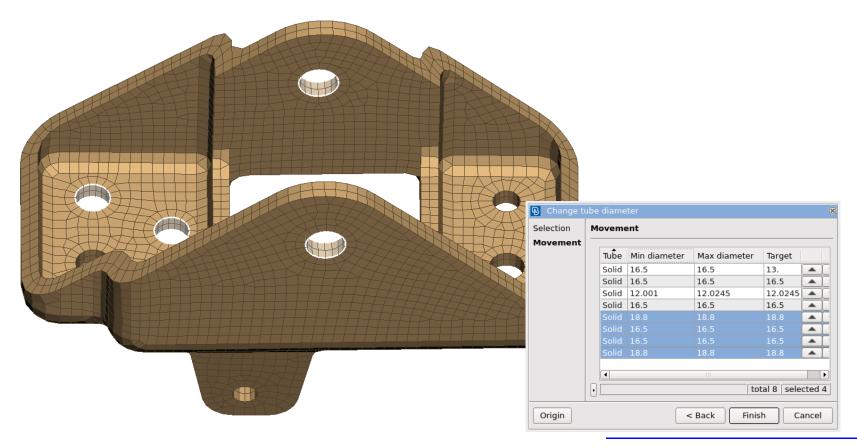




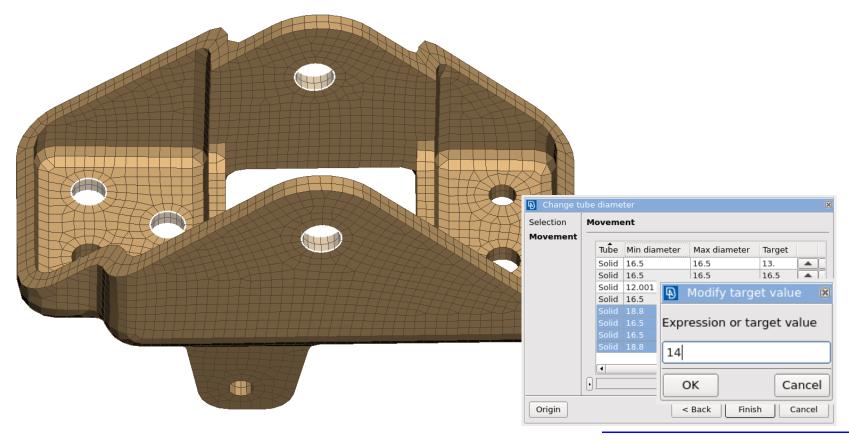




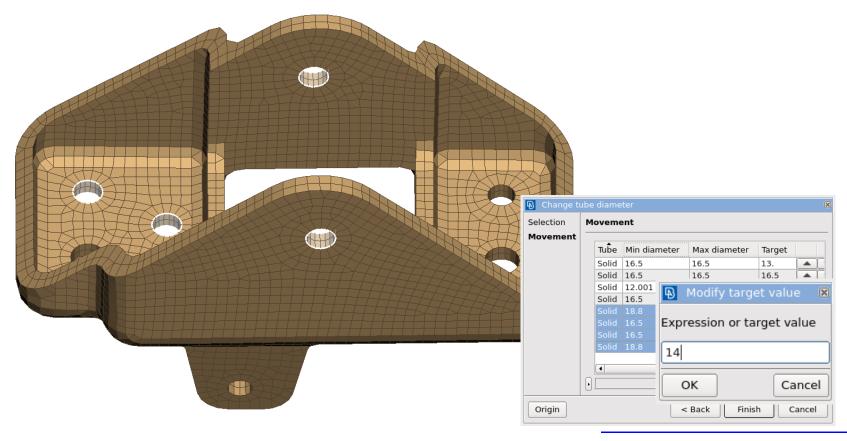








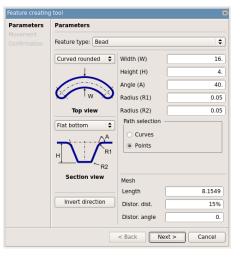


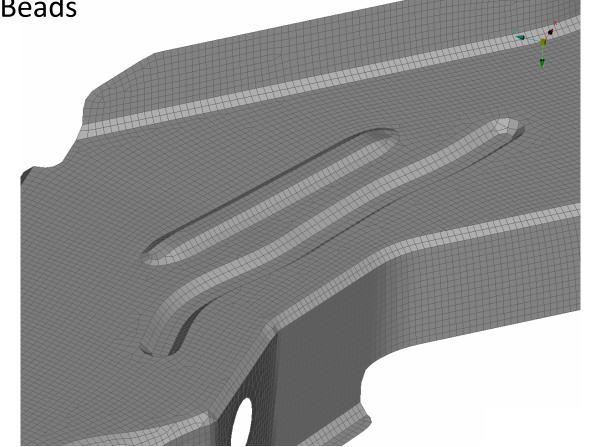




Generation & modification of beads and embosses

Curved & Rounded Beads



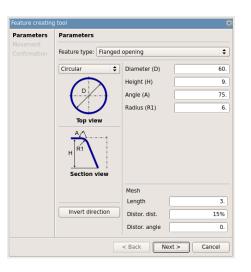


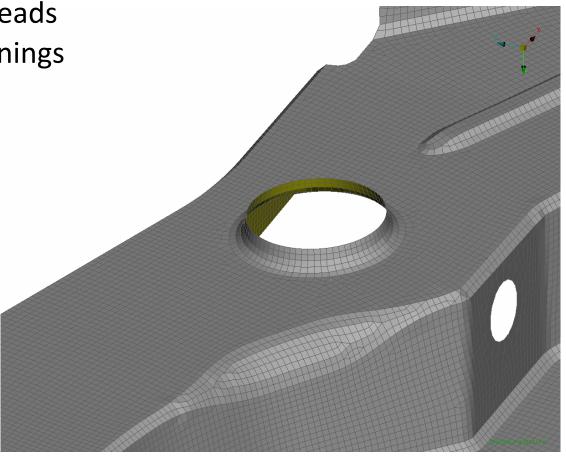


Generation & modification of beads and embosses



Circular Flanged Openings





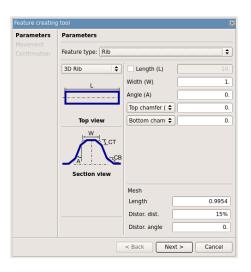


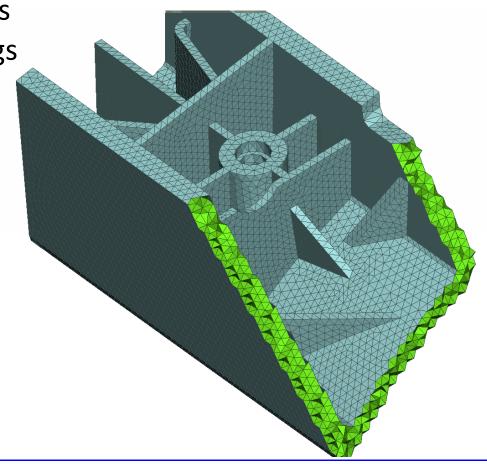
Generation & modification of beads and embosses

Curved & Rounded Beads

Circular Flanged Openings

Shell or Solid Ribs

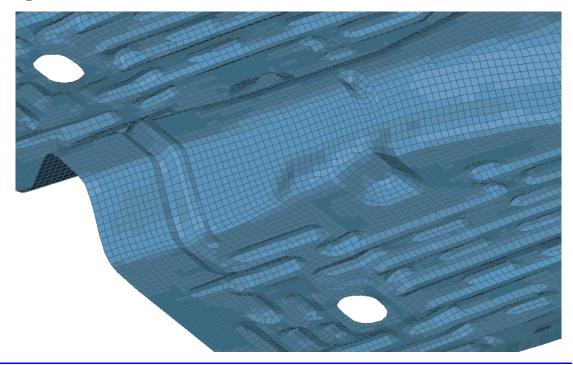






Slide Features

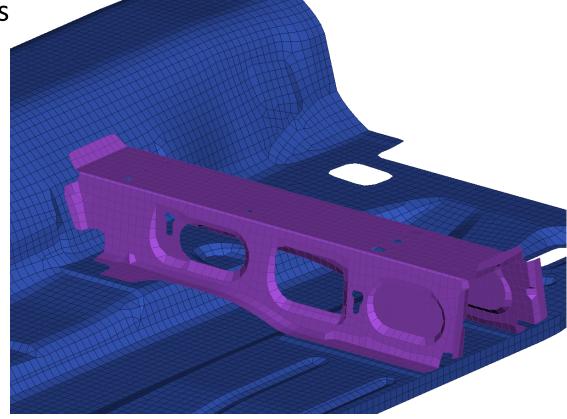
- Features of any shape (e.g. holes, beads, ribs) slide on underlying surface
- Mesh of origin and target areas is reconstructed
- Features are moved or copied





Design Change: Position

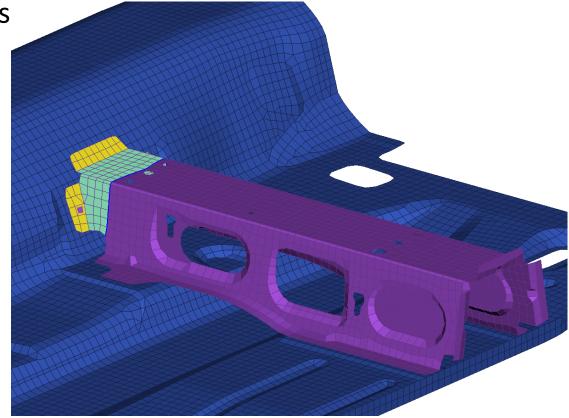
Movement of members on their underlying surface





Design Change: Position

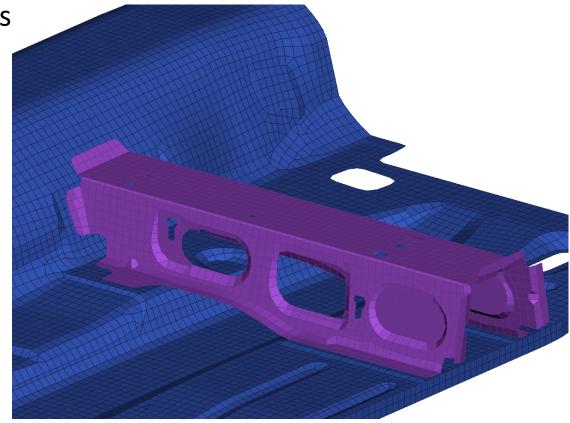
Movement of members on their underlying surface





Design Change: Position

Movement of members on their underlying surface

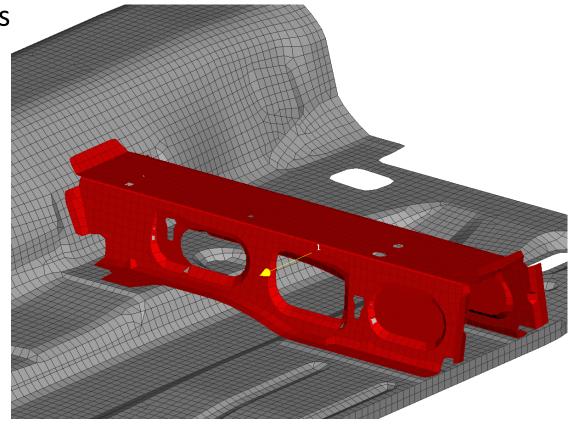




Design Change: Position

Movement of members on their underlying surface

Flanges and sidewalls are adapted on

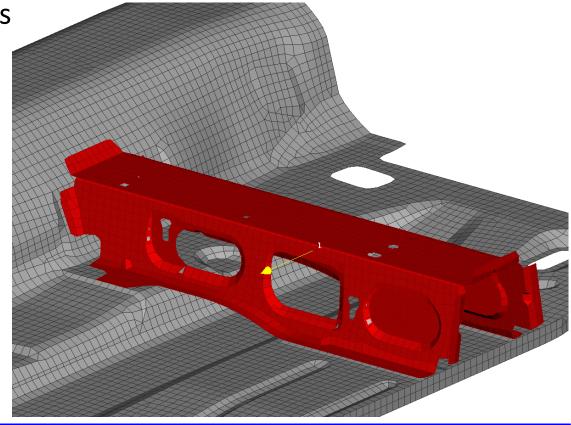




Design Change: Position

Movement of members on their underlying surface

Flanges and sidewalls are adapted on

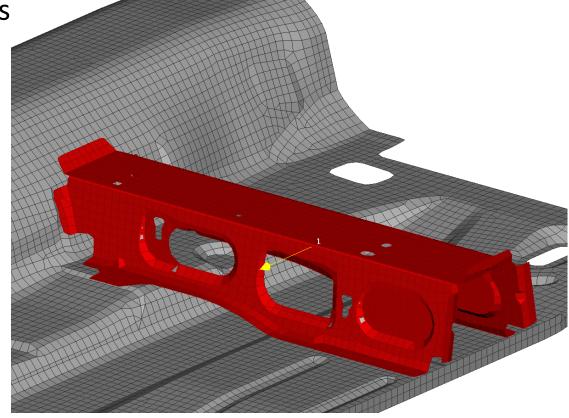




Design Change: Position

Movement of members on their underlying surface

Flanges and sidewalls are adapted on

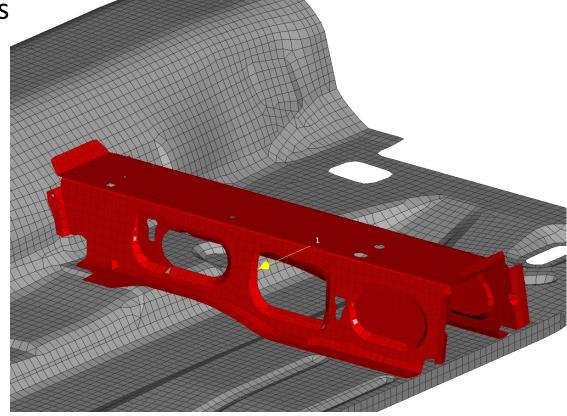




Design Change: Position

Movement of members on their underlying surface

Flanges and sidewalls are adapted on

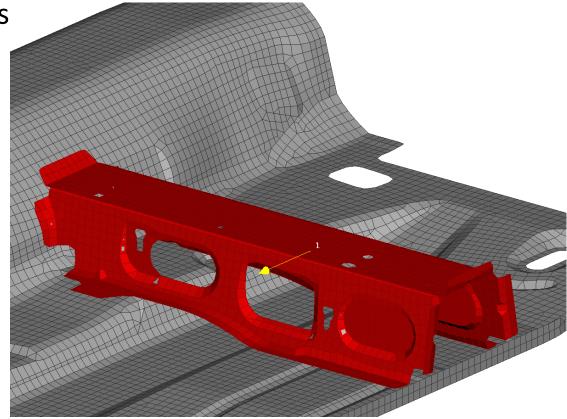




Design Change: Position

Movement of members on their underlying surface

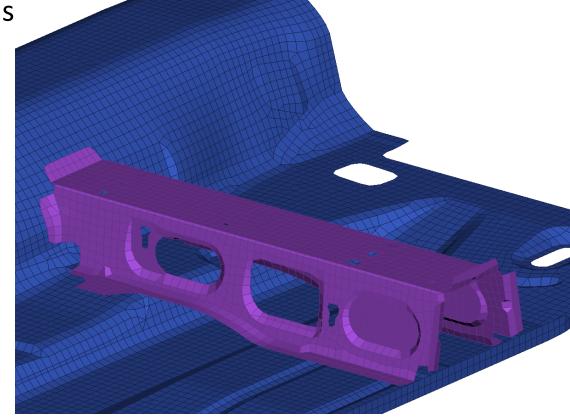
Flanges and sidewalls are adapted on





Design Change: Position

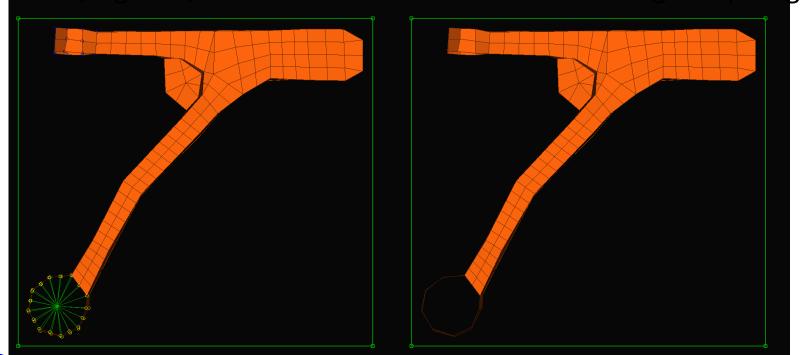
Movement of members on their underlying surface





- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)

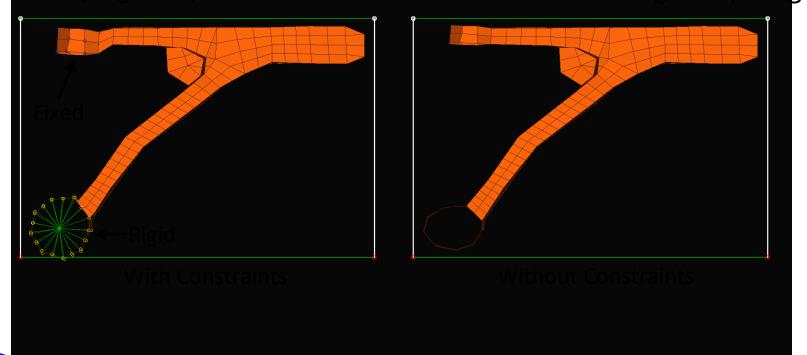
• Freeze, rigidize, constrain feature-movement during morphing





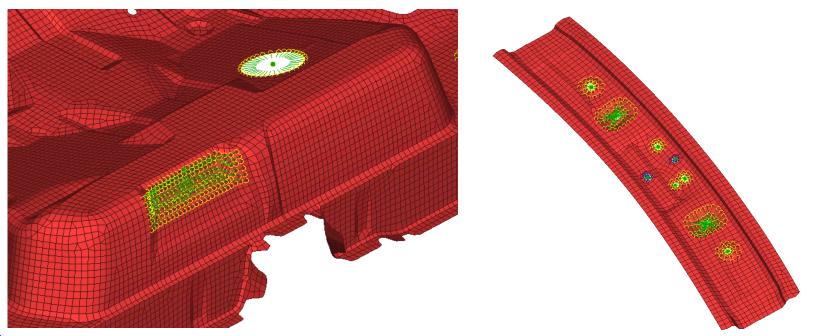
- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)

• Freeze, rigidize, constrain feature-movement during morphing



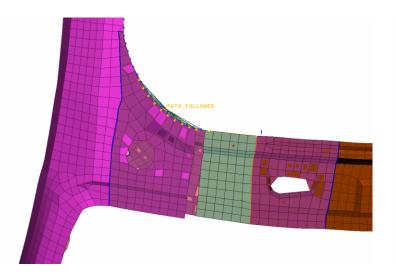


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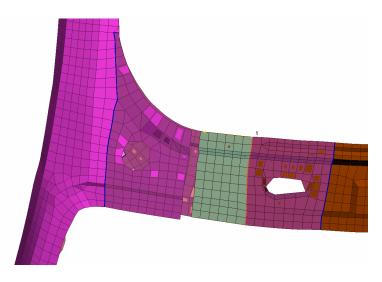




- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)
- Freeze, rigidize, constrain feature-movement during morphing



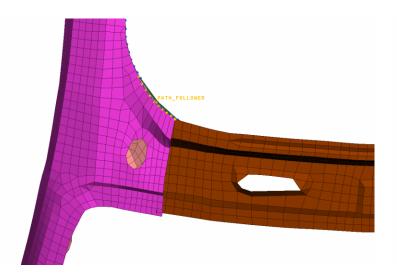
With Path Follower Constraint



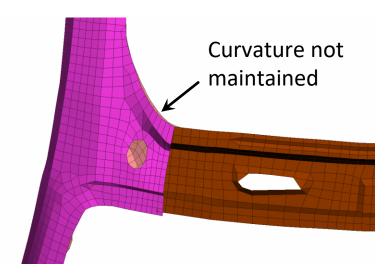
Without Constraint



- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)
- Freeze, rigidize, constrain feature-movement during morphing



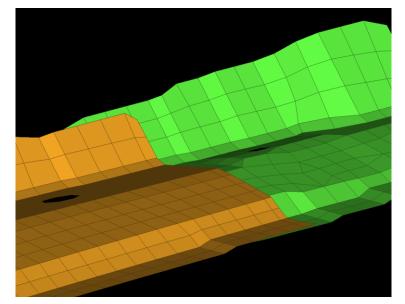
With Path Follower Constraint



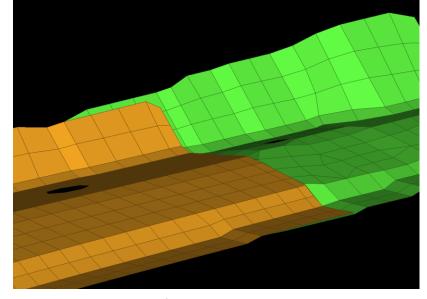
Without Constraint



- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)
- Freeze, rigidize, constrain feature-movement during morphing



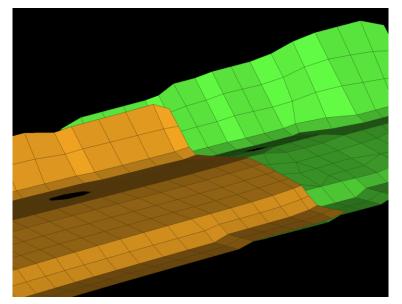
With Flange Constraint



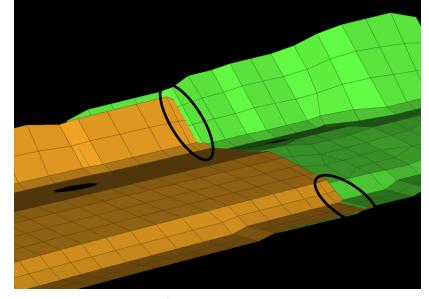
Without Constraint



- Nested Elements for Box and Direct Morphing
- DFM Constraints (e.g. Planar, Rigid, Flange, Path Follower)
- Freeze, rigidize, constrain feature-movement during morphing

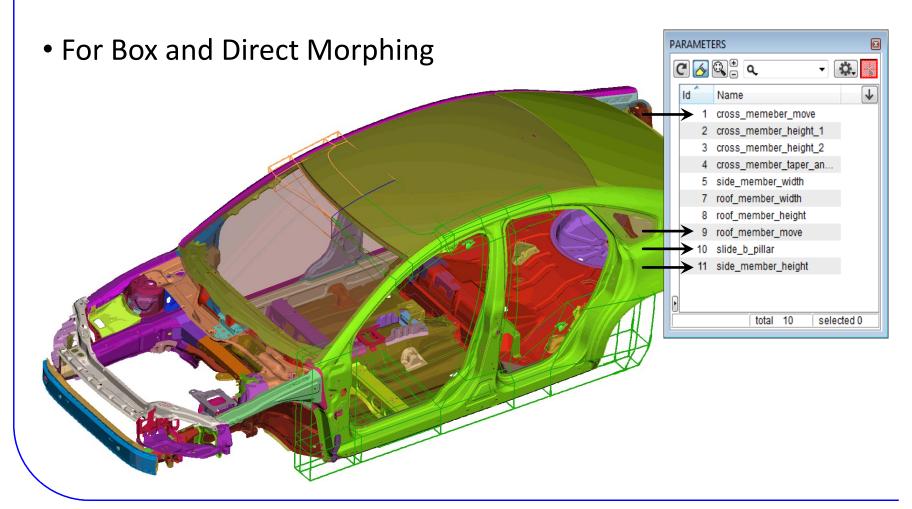


With Flange Constraint



Without Constraint

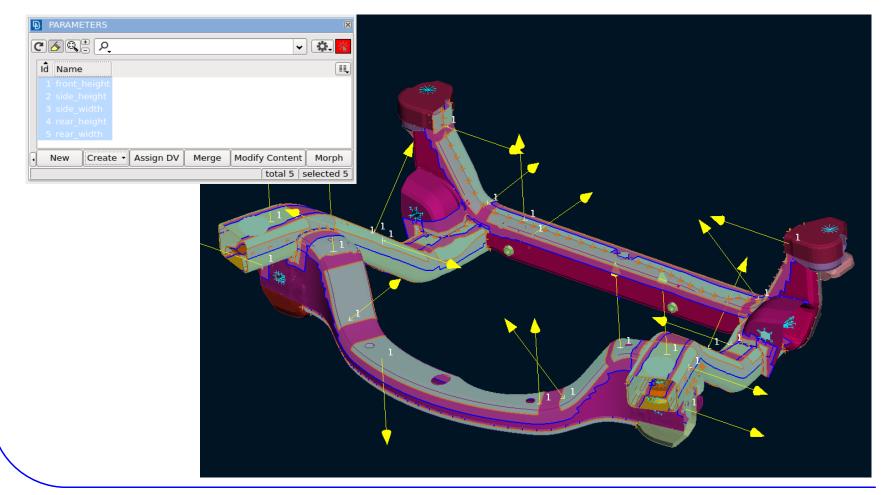




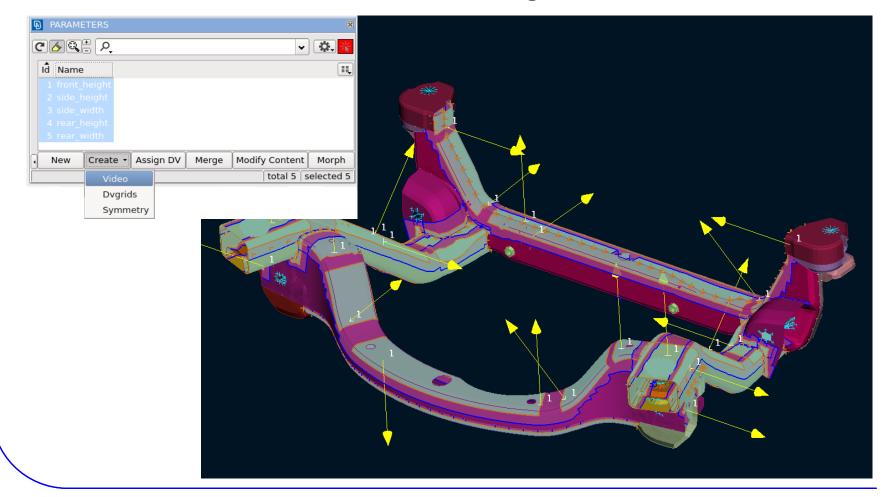




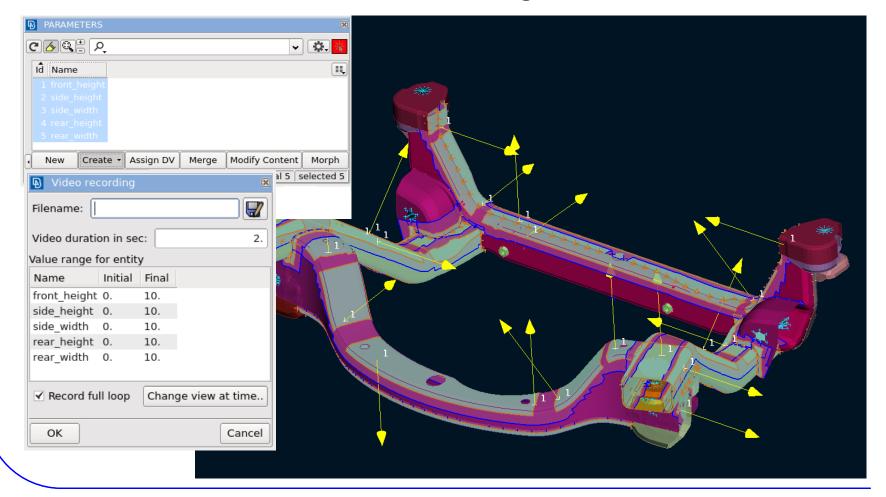




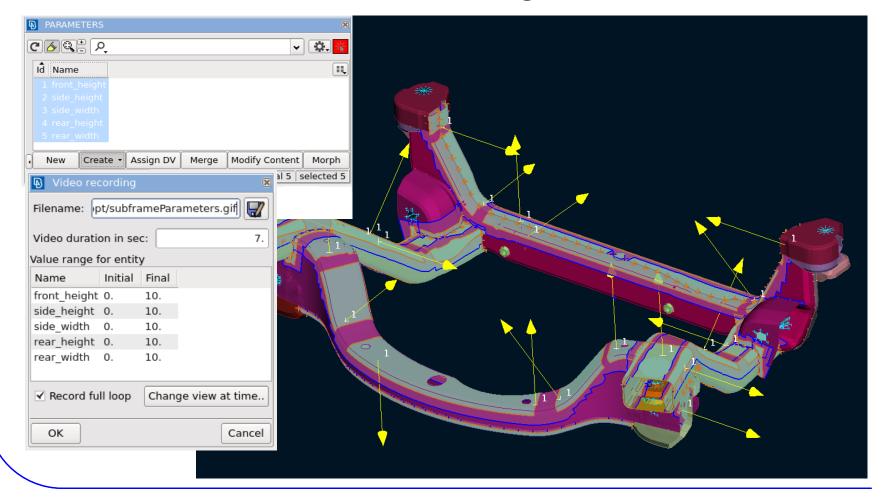




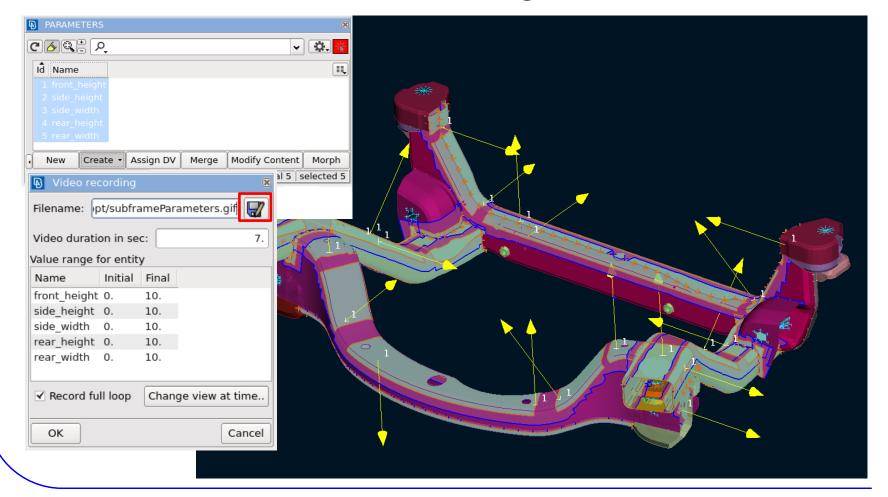




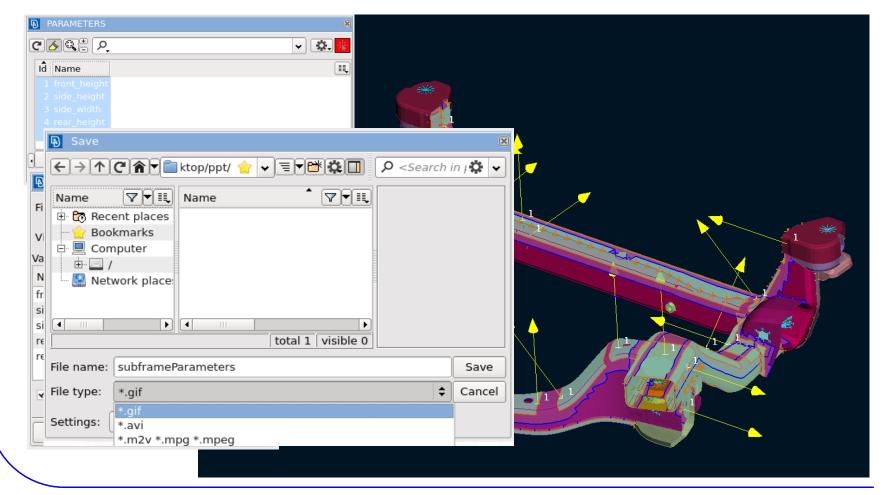




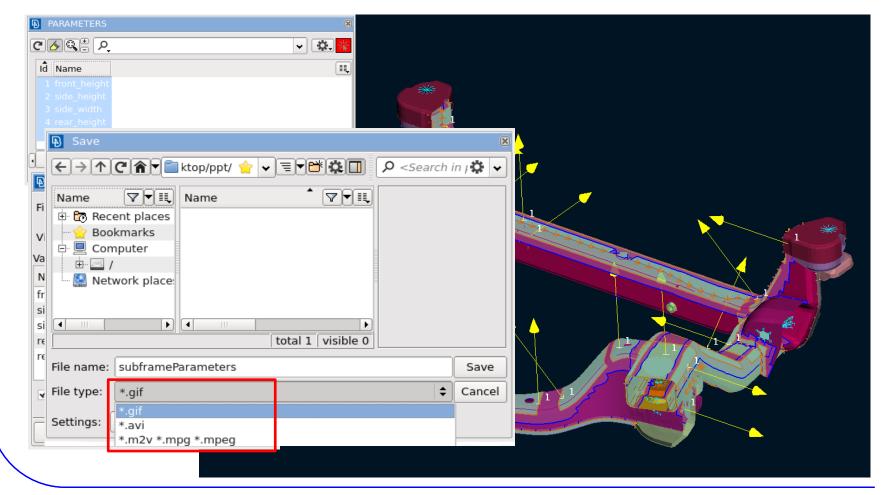




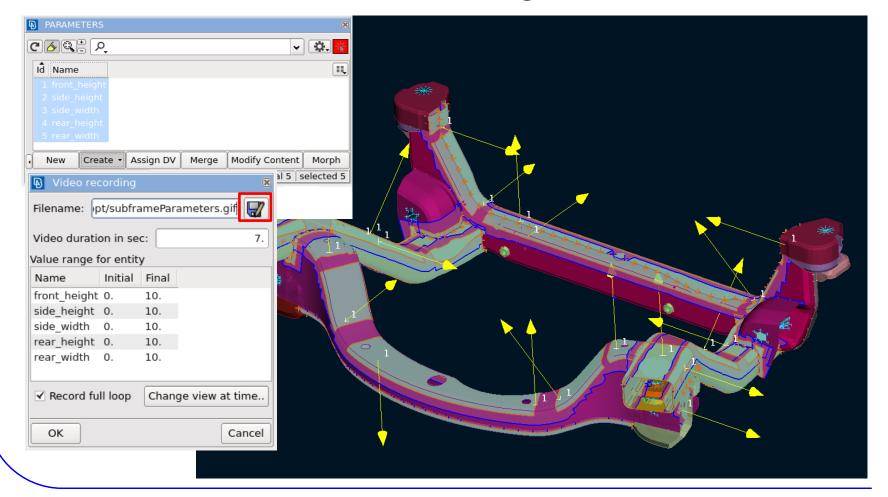




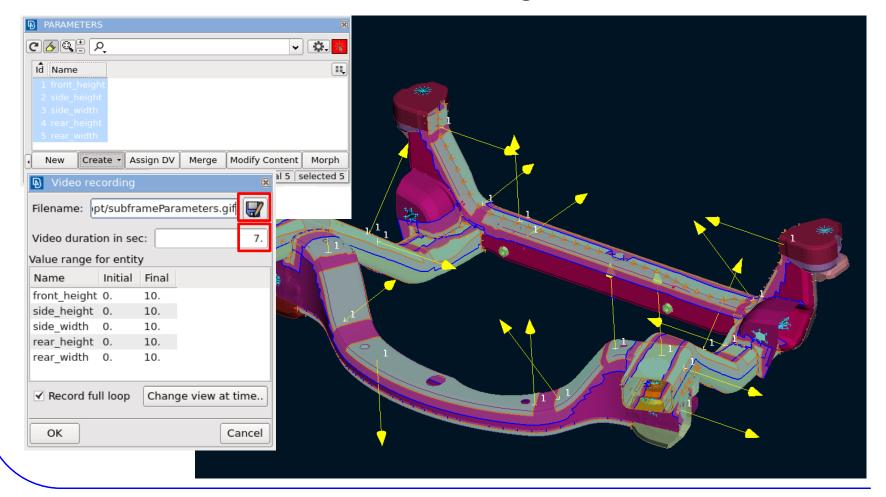




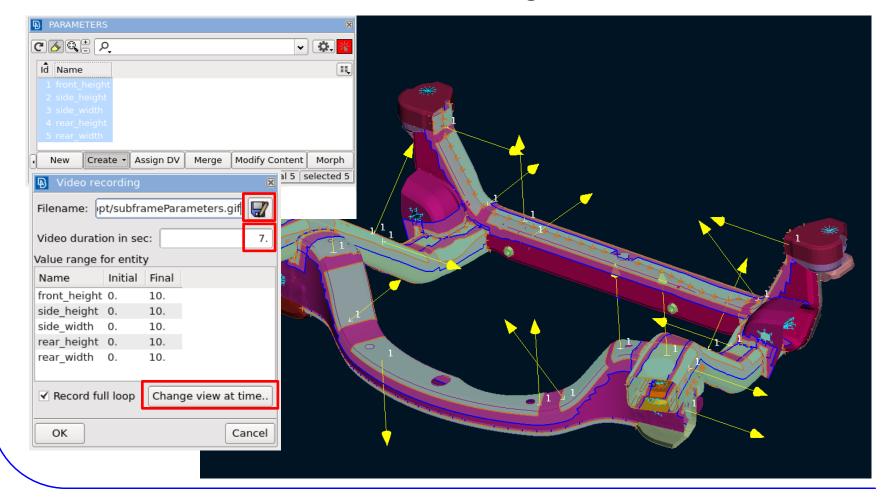




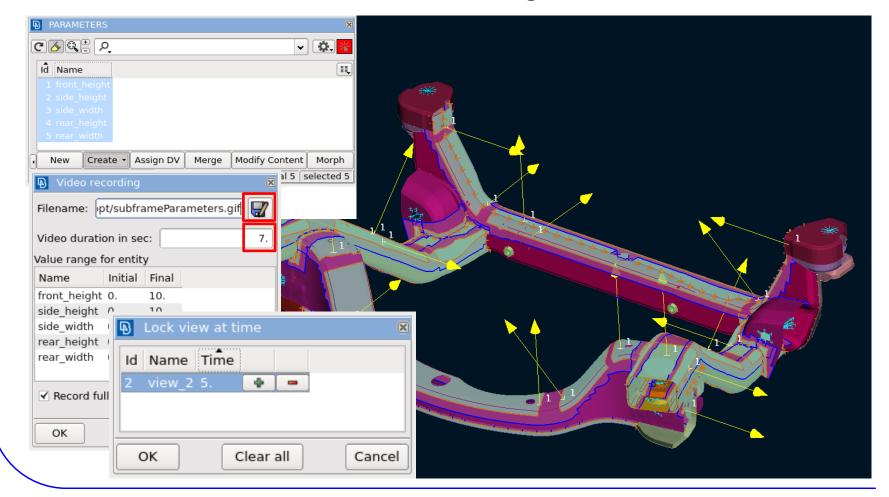








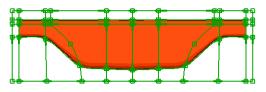






Deformation Parameter

- Records any Box or Direct Morphing action
- Get any interpolation / extrapolation between undeformed and deformed shape with a single parameter

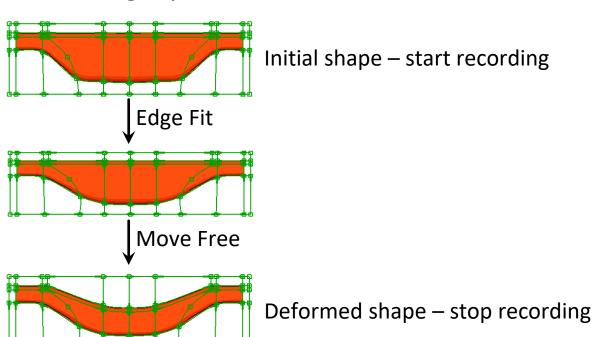


Initial shape – start recording



Deformation Parameter

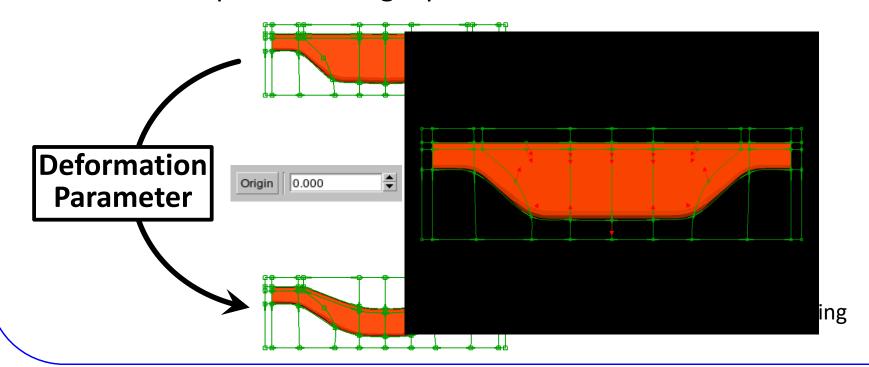
- Records any Box or Direct Morphing action
- Get any interpolation / extrapolation between undeformed and deformed shape with a single parameter





Deformation Parameter

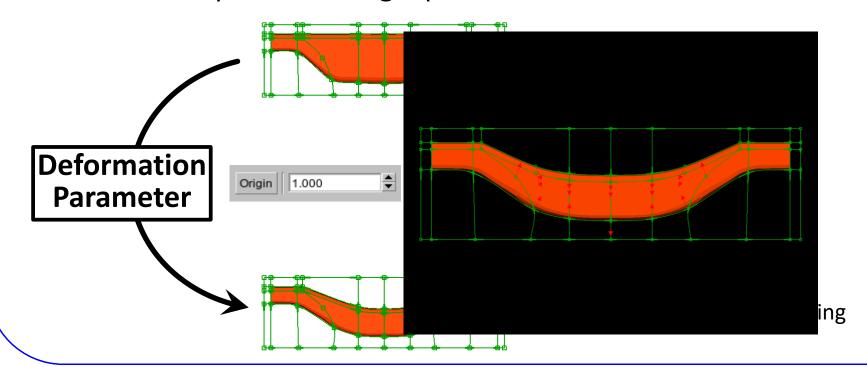
- Records any Box or Direct Morphing action
- Get any interpolation / extrapolation between undeformed and deformed shape with a single parameter





Deformation Parameter

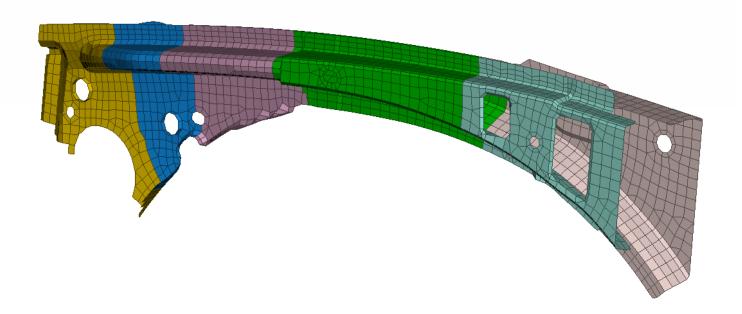
- Records any Box or Direct Morphing action
- Get any interpolation / extrapolation between undeformed and deformed shape with a single parameter





Taylor Welded Blanks Parameter

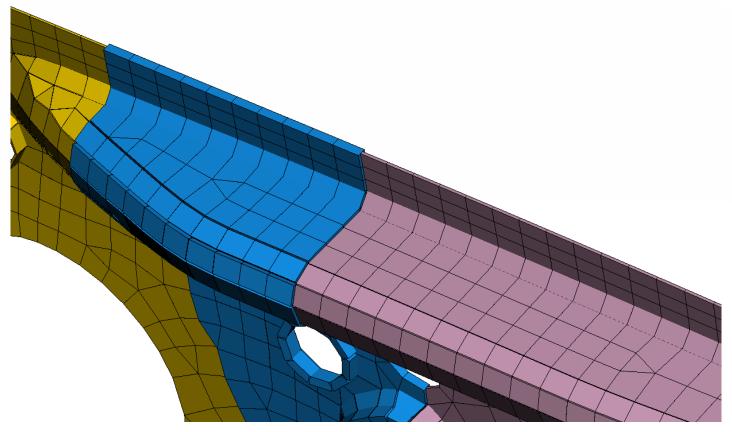
Parameterization and Optimization of Taylor Blanks





Taylor Welded Blanks Parameter

Parameterization and Optimization of Taylor Blanks





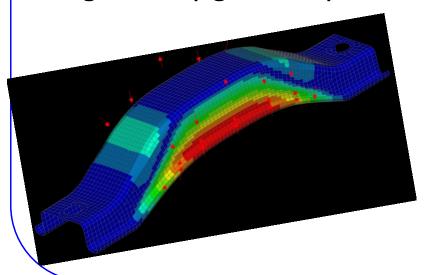
- Morph according existing deformation field from:
 - Deformation Parameter

 - History StatesDESVAR of Nastran SOL 200
 - Text file
- E.g. Modify geometry according optimized FE-model



- Morph according existing deformation field from:
 - Deformation Parameter

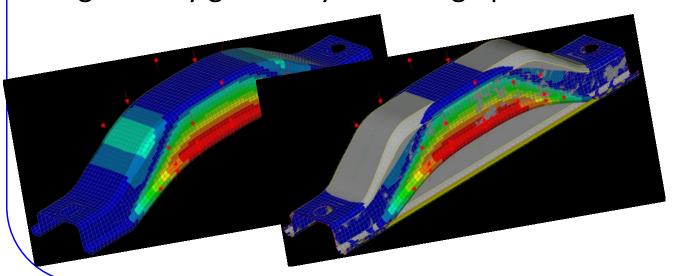
 - History StatesDESVAR of Nastran SOL 200
 - Text file
- E.g. Modify geometry according optimized FE-model





- Morph according existing deformation field from:
 - Deformation Parameter

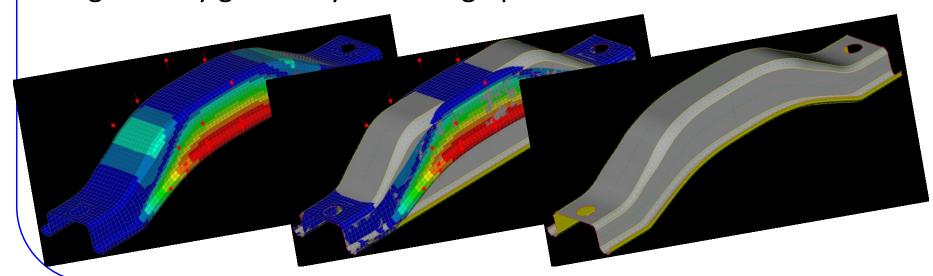
 - History StatesDESVAR of Nastran SOL 200
 - Text file
- E.g. Modify geometry according optimized FE-model





- Morph according existing deformation field from:
 - Deformation Parameter

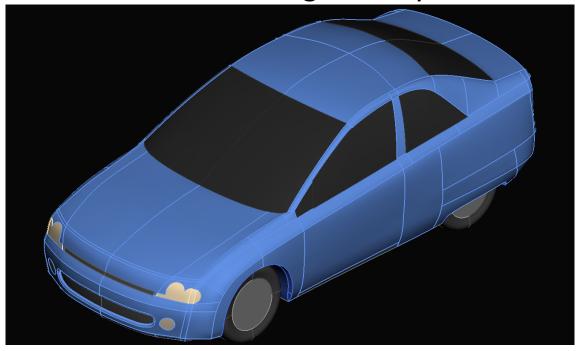
 - History StatesDESVAR of Nastran SOL 200
 - Text file
- E.g. Modify geometry according optimized FE-model





Functionalities assisting Morphing 3D Points and Curves

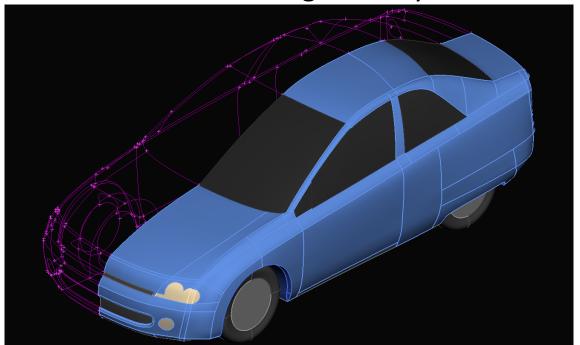
- Act as initial or target positions for fittings
- Suitable for Box and Direct Morphing
- Obtained from FE mesh or CAD geometry





Functionalities assisting Morphing 3D Points and Curves

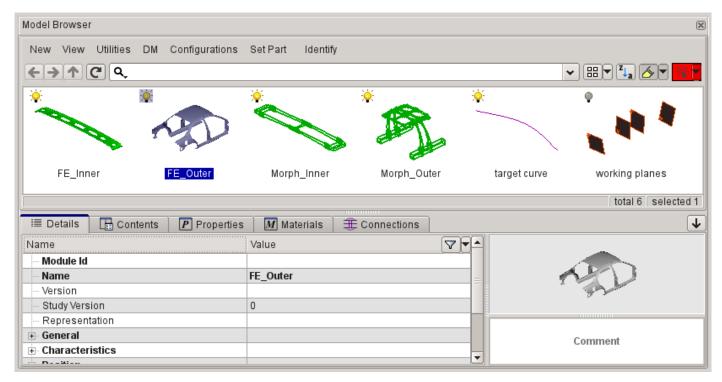
- Act as initial or target positions for fittings
- Suitable for Box and Direct Morphing
- Obtained from FE mesh or CAD geometry





Functionalities assisting Morphing Model Browser

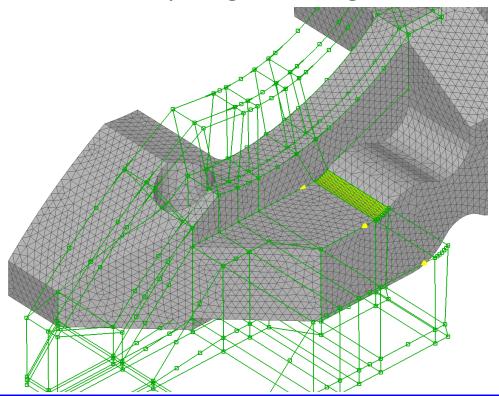
- Useful for Box Morphing (esp. complex configurations)
- To organize morph contents





Reconstruct / Smooth morphed mesh

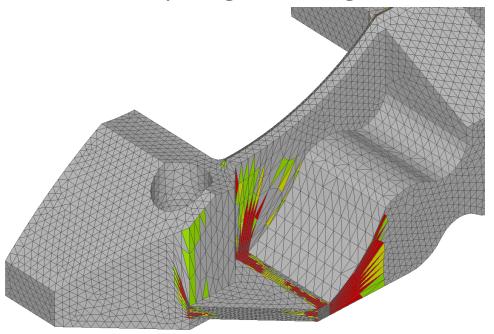
- Suitable for Box and Direct Morphing
- Improve mesh after morphing with large deformations





Reconstruct / Smooth morphed mesh

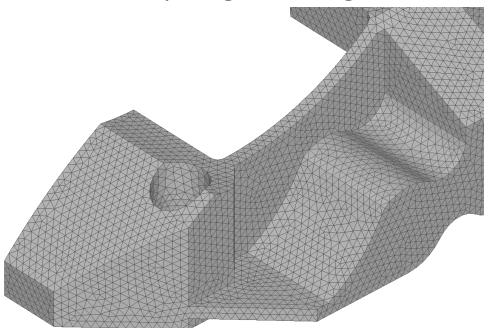
- Suitable for Box and Direct Morphing
- Improve mesh after morphing with large deformations





Reconstruct / Smooth morphed mesh

- Suitable for Box and Direct Morphing
- Improve mesh after morphing with large deformations

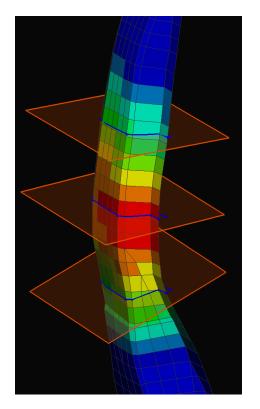




Visualize Morphing Deviations

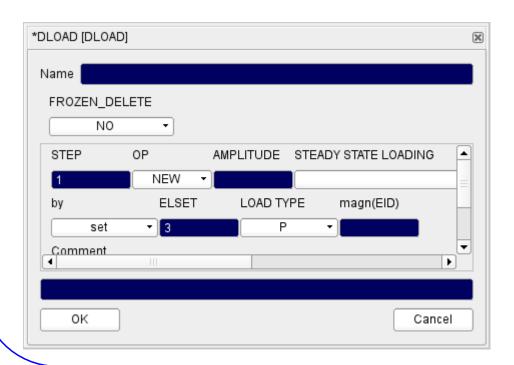
- Suitable for Box and Direct Morphing
- Measurement Tool
- Fringe Plot of deformed shape





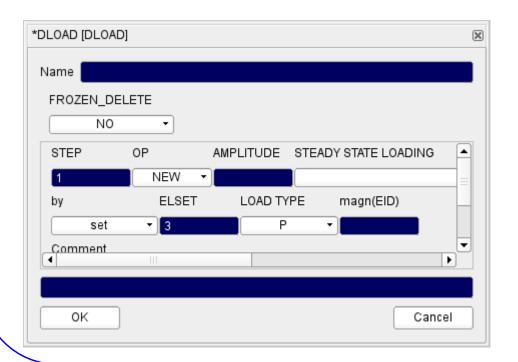


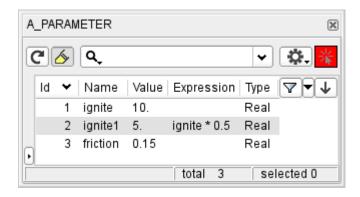
For parameterization of solver card entries





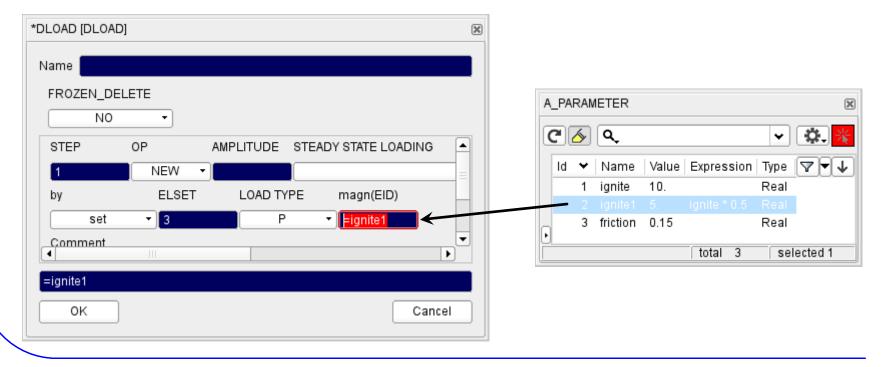
- For parameterization of solver card entries
- Different types; Expressions





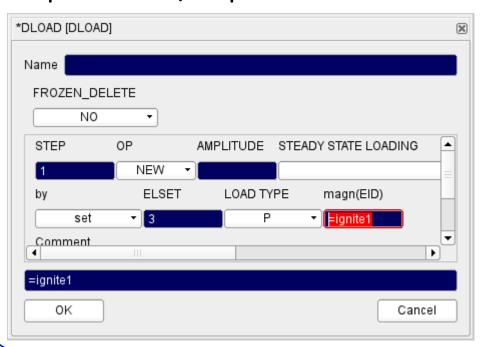


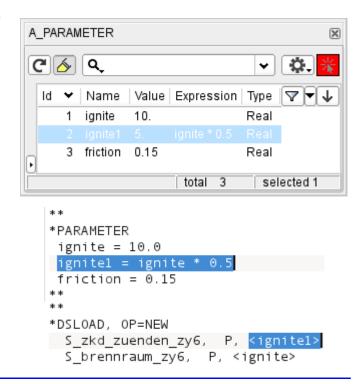
- For parameterization of solver card entries
- Different types; Expressions





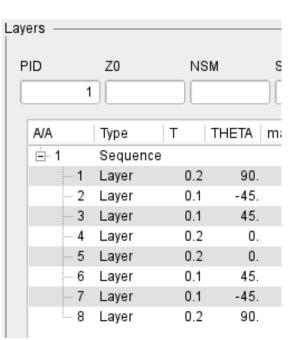
- For parameterization of solver card entries
- Different types; Expressions
- Import from / Export to *PARAMETER

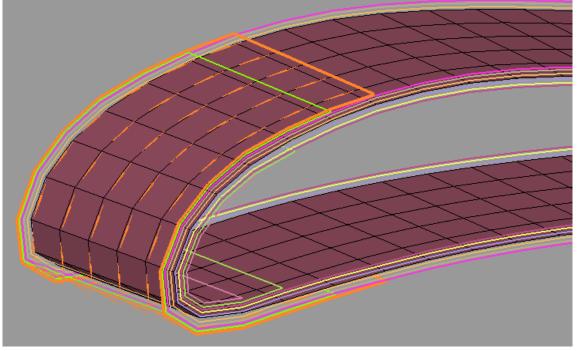






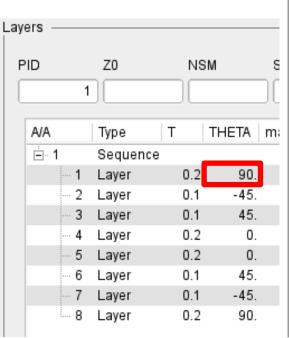
• For parameterization of composite properties, e.g.:

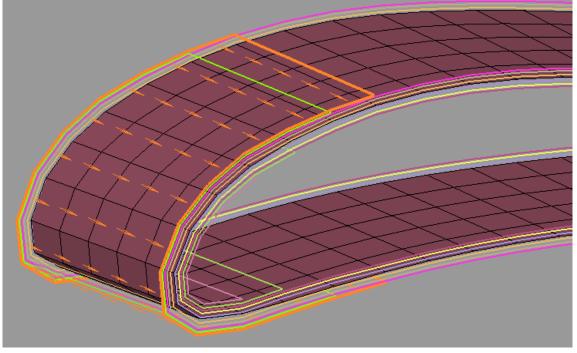






- For parameterization of composite properties, e.g.:
 - fabric orientation

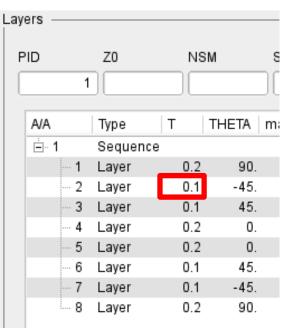


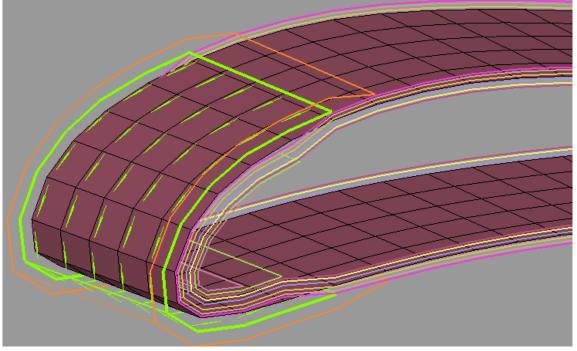




- For parameterization of composite properties, e.g.:
 - fabric orientation

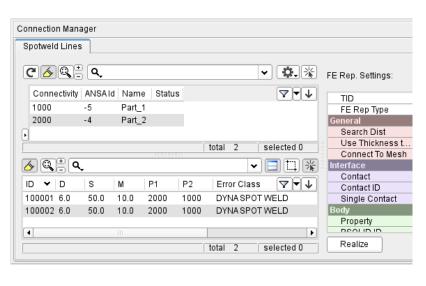
layer thickness

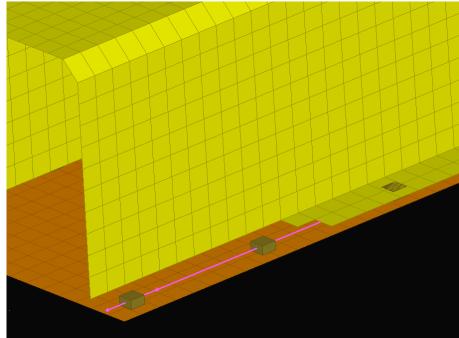






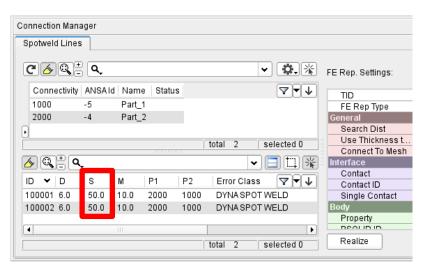
• For parameterization of connection properties, e.g.:

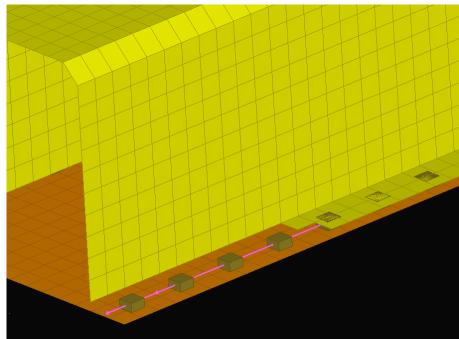






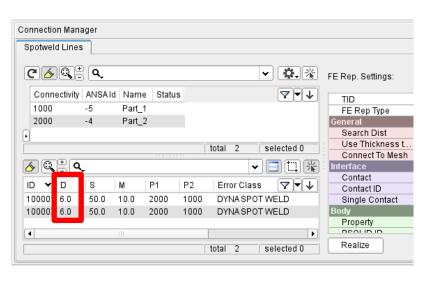
- For parameterization of connection properties, e.g.:
 - distance between weld spots

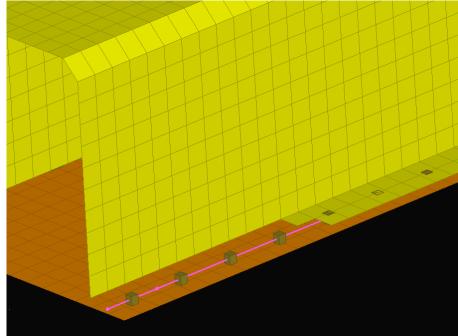






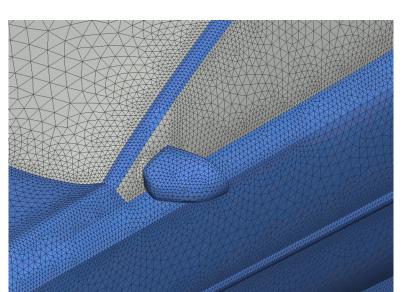
- For parameterization of connection properties, e.g.:
 - distance between weld spots
 - diameter of weld spots







Ευχαριστώ πολύ



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